

Hi All

I am able to run the motorbut the transistor is getting heatso i cannot run for maximum time. I think we can achieve this by doing PWM in my present codecan any body help me please. Can anybody help how to use pwm in my present code so that it can control the heat.

The code is pasted below

A Winding1	B Winding 2
H Bridge	H Bridge
A0 /A0	B0 /B0
A1 /A1	B1 /B1

Half step table (higher Pchannel, Lower N channel)

A0	A1	A0/	A1/	B0	B1	B0/	B1/
0	0	1	1	0	0	1	1
0	0	1	1	1	0	1	0
0	0	1	1	1	1	0	0
1	0	1	0	1	1	0	0
1	1	0	0	1	1	0	0
1	1	0	0	1	0	1	0
1	1	0	0	0	0	1	1
1	0	1	0	0	0	1	1

```
#include <stm32f0xx.h>
#include "stm32f0xx_adc.h"
#include "stm32f0xx_gpio.h"
#include "stm32f0xx_rcc.h"
#include "stm32f0xx_usart.h"
#include <stm32f0xx_syscfg.h>
#include "stm32f0xx_rcc.h"
#include "stm32f0xx_misc.h"
#include "stm32f0xx_tim.h"
#include "stm32f0xx_dma.h"
```

```
#include "stdio.h"
```

```
/*
 * global variables
 */
int index = 0;
```

```
#define SAMPLES 4
```

```
uint32_t SampleVector[SAMPLES] = {60000 -1 , 60000 -1 , 60000 -1, 60000 -1}; // TIM2 32-bit // 5 milli
sec
```

```
void RCC_Configuration(void)
{
    /* DMA1 (TIM2 on APB1) clock enable */
    RCC_AHBPeriphClockCmd(RCC_AHBPeriph_DMA1, ENABLE);
```

```

/* TIM2 clock enable */
RCC_APB1PeriphClockCmd(RCC_APB1Periph_TIM3, ENABLE);

/* GPIOA clock enable */
RCC_AHBPeriphClockCmd(RCC_AHBPeriph_GPIOA, ENABLE);

RCC_AHBPeriphClockCmd(RCC_AHBPeriph_GPIOC, ENABLE);

RCC_AHBPeriphClockCmd(RCC_AHBPeriph_GPIOB, ENABLE);
}

/*****

void GPIO_Configuration(void)
{
    GPIO_InitTypeDef GPIO_InitStructure;

    GPIO_InitStructure.GPIO_Pin = GPIO_Pin_8 | GPIO_Pin_9;
    GPIO_InitStructure.GPIO_Mode = GPIO_Mode_OUT;
    GPIO_InitStructure.GPIO_OType = GPIO_OType_PP;
    GPIO_InitStructure.GPIO_Speed = GPIO_Speed_50MHz;
    GPIO_InitStructure.GPIO_PuPd = GPIO_PuPd_NOPULL;
    GPIO_Init(GPIOC, &GPIO_InitStructure);

    GPIO_InitStructure.GPIO_Pin = GPIO_Pin_6; // PA1 TIM2_CH2
    GPIO_InitStructure.GPIO_Mode = GPIO_Mode_AF;
    GPIO_InitStructure.GPIO_OType = GPIO_OType_PP;
    GPIO_InitStructure.GPIO_PuPd = GPIO_PuPd_NOPULL;
    GPIO_InitStructure.GPIO_Speed = GPIO_Speed_50MHz;
    GPIO_Init(GPIOA, &GPIO_InitStructure);

    /* Connect TIM2 pin */
    GPIO_PinAFConfig(GPIOA, GPIO_PinSource6, GPIO_AF_1); // PA1 TIM2_CH2

    /*
     * PA8 A0, PA9 A1, PA10 A0/, PA11 /A1 FET 4 pins of left driver controlling the motor
     */

    GPIO_InitStructure.GPIO_Mode = GPIO_Mode_OUT;
    GPIO_InitStructure.GPIO_OType = GPIO_OType_PP;
    GPIO_InitStructure.GPIO_Pin = GPIO_Pin_8|GPIO_Pin_9|GPIO_Pin_10|GPIO_Pin_11;
    GPIO_InitStructure.GPIO_PuPd = GPIO_PuPd_NOPULL;
    GPIO_InitStructure.GPIO_Speed = GPIO_Speed_50MHz;
    GPIO_Init(GPIOA,&GPIO_InitStructure);

    /*
     * PB4 B0, PB5 B1, PB0 B0/, PB1 /B1 FET 4 pins of right driver controlling the motor
     */
    GPIO_InitStructure.GPIO_Mode = GPIO_Mode_OUT;
    GPIO_InitStructure.GPIO_OType = GPIO_OType_PP;
    GPIO_InitStructure.GPIO_Pin = GPIO_Pin_4|GPIO_Pin_5|GPIO_Pin_0|GPIO_Pin_1;
    GPIO_InitStructure.GPIO_PuPd = GPIO_PuPd_NOPULL;
    GPIO_InitStructure.GPIO_Speed = GPIO_Speed_50MHz;
    GPIO_Init(GPIOB,&GPIO_InitStructure);
}

```

```

/*
 * Configure ADC3 Channel12 pin as analog input
 */
    GPIO_InitStructure.GPIO_Pin = GPIO_Pin_2;
    GPIO_InitStructure.GPIO_Mode = GPIO_Mode_AN;
    GPIO_InitStructure.GPIO_PuPd = GPIO_PuPd_NOPULL ;
    GPIO_Init(GPIOC, &GPIO_InitStructure);

}

/*****/

void DMA_Configuration(void)
{
    DMA_InitTypeDef DMA_InitStructure;

    DMA_DeInit(DMA1_Channel3);

    DMA_InitStructure.DMA_PeripheralBaseAddr = (uint32_t)&TIM2->ARR;
    DMA_InitStructure.DMA_MemoryBaseAddr = (uint32_t)&SampleVector[0];
    DMA_InitStructure.DMA_DIR = DMA_DIR_PeripheralSRC;
    DMA_InitStructure.DMA_BufferSize = SAMPLES;
    DMA_InitStructure.DMA_PeripheralInc = DMA_PeripheralInc_Disable;
    DMA_InitStructure.DMA_MemoryInc = DMA_MemoryInc_Enable;
    DMA_InitStructure.DMA_PeripheralDataSize = DMA_PeripheralDataSize_Word; // TIM2 is 32-bit
    DMA_InitStructure.DMA_MemoryDataSize = DMA_MemoryDataSize_Word;
    DMA_InitStructure.DMA_Mode = DMA_Mode_Circular;
    //DMA_InitStructure.DMA_Mode = DMA_Mode_Normal;
    DMA_InitStructure.DMA_Priority = DMA_Priority_High;
    DMA_InitStructure.DMA_M2M = DMA_M2M_Disable;
    // DMA_InitStructure.DMA_FIFOMode = DMA_FIFOMode_Enable;
    // DMA_InitStructure.DMA_FIFOThreshold = DMA_FIFOThreshold_Full;
    // DMA_InitStructure.DMA_MemoryBurst = DMA_MemoryBurst_Single;
    // DMA_InitStructure.DMA_PeripheralBurst = DMA_PeripheralBurst_Single;

    DMA_Init( DMA1_Channel3, &DMA_InitStructure);

    DMA_Cmd(DMA1_Channel3, ENABLE);
}

/*****/

void TIM3_Configuration(void)
{
    TIM_TimeBaseInitTypeDef TIM_InitStruct;
    TIM_OCInitTypeDef TIM_OCInitStructure;

    /* Time base configuration */
    TIM_InitStruct.TIM_Prescaler = 4 - 1;           // This will configure the clock to 32 MHz
    TIM_InitStruct.TIM_CounterMode = TIM_CounterMode_Up; // Count-up timer mode
    TIM_InitStruct.TIM_Period = 60000 - 1;        // 5ms initially
    TIM_InitStruct.TIM_ClockDivision = TIM_CKD_DIV1; // Divide clock by 1
    TIM_InitStruct.TIM_RepetitionCounter = 0;      // Set to 0, not used
    TIM_TimeBaseInit(TIM3, &TIM_InitStruct);

    TIM_ARRPreloadConfig(TIM3, ENABLE);
}

```

```

/* Output Compare Toggle Mode configuration: Channel2 - so we can actually measure widths */
TIM_OCInitStructure.TIM_OCMode = TIM_OCMode_Toggle; // 80 KHz
TIM_OCInitStructure.TIM_OutputState = TIM_OutputState_Enable;
TIM_OCInitStructure.TIM_OCPolarity = TIM_OCPolarity_High;
TIM_OCInitStructure.TIM_Pulse = 1;
TIM_OC2Init(TIM3, &TIM_OCInitStructure);

/* TIM2 Update Interrupt enable - for whatever purpose, likely to saturate */
TIM_ITConfig(TIM3, TIM_IT_Update, ENABLE);

/* TIM2 Update DMA Request enable */
TIM_DMACmd(TIM3, TIM_DMA_Update, ENABLE);

/* TIM2 enable counter */
TIM_Cmd(TIM3, ENABLE);
}

#if 0
void ADC_init()
{
    ADC_InitTypeDef ADC_InitStructure;
    ADC_CommonInitTypeDef ADC_CommonInitStructure;
    RCC_APB2PeriphClockCmd(RCC_APB2Periph_ADC3,ENABLE);
    /* ADC Common Init *****/
    ADC_CommonInitStructure.ADC_Mode = ADC_Mode_Independent;
    ADC_CommonInitStructure.ADC_Prescaler = ADC_Prescaler_Div2;
    ADC_CommonInitStructure.ADC_DMAAccessMode = ADC_DMAAccessMode_Disabled;
    ADC_CommonInitStructure.ADC_TwoSamplingDelay = ADC_TwoSamplingDelay_5Cycles;
    ADC_CommonInit(&ADC_CommonInitStructure);

    /* ADC3 Init *****/

    ADC_InitStructure.ADC_Resolution = ADC_Resolution_12b;
    ADC_InitStructure.ADC_ScanConvMode = DISABLE;
    ADC_InitStructure.ADC_ContinuousConvMode = ENABLE;
    ADC_InitStructure.ADC_ExternalTrigConvEdge = ADC_ExternalTrigConvEdge_None;
    ADC_InitStructure.ADC_DataAlign = ADC_DataAlign_Right;
    ADC_InitStructure.ADC_NbrOfConversion = 1;
    ADC_Init(ADC3, &ADC_InitStructure);
    ADC_Cmd(ADC3,ENABLE);

    /* ADC3 regular channel12 configuration *****/
    ADC_RegularChannelConfig(ADC3, ADC_Channel_12, 1, ADC_SampleTime_3Cycles);

    /* Enable DMA request after last transfer (Single-ADC mode) */
    ADC_DMARequestAfterLastTransferCmd(ADC3, ENABLE);

    ADC_AnalogWatchdogThresholdsConfig(ADC3, 2200, 0);
    ADC_AnalogWatchdogSingleChannelConfig(ADC3, ADC_Channel_12);
    ADC_ClearFlag(ADC3, ADC_FLAG_AWD);
    ADC_AnalogWatchdogCmd(ADC3, ADC_AnalogWatchdog_SingleRegEnable);
    ADC_ITConfig(ADC3, ADC_IT_AWD, ENABLE); // Enable ADC1 AWD interrupt

```

```

NVIC_InitTypeDef NVIC_InitStructure;

/* Configure and enable ADC interrupt */
NVIC_InitStructure.NVIC_IRQChannel = ADC_IRQn;
NVIC_InitStructure.NVIC_IRQChannelPreemptionPriority = 0;
NVIC_InitStructure.NVIC_IRQChannelSubPriority = 0;
NVIC_InitStructure.NVIC_IRQChannelCmd = ENABLE;
NVIC_Init(&NVIC_InitStructure);
ADC_SoftwareStartConv(ADC3);
}
#endif
/*****/

void NVIC_Configuration(void)
{
    NVIC_InitTypeDef NVIC_InitStructure;

    /* Enable TIM2 Interrupt */
    NVIC_InitStructure.NVIC_IRQChannel = TIM3_IRQn;

    NVIC_InitStructure.NVIC_IRQChannelPriority = 0;
    NVIC_InitStructure.NVIC_IRQChannelCmd = ENABLE;
    NVIC_Init(&NVIC_InitStructure);
}

/*****/

void TIM3_IRQHandler(void)
{
    #if 0
        static int i = 0;
        if (TIM_GetITStatus(TIM3, TIM_IT_Update) != RESET)
        {
            if (i == 0)
            {
                GPIO_SetBits(GPIOC, (GPIO_Pin_8 | GPIO_Pin_9));
                i = 1;
            }
            else
            {
                GPIO_ResetBits(GPIOC, (GPIO_Pin_8 | GPIO_Pin_9));
                i = 0;
            }
            TIM_ClearITPendingBit(TIM3, TIM_IT_Update);
        }
    #endif
    #if 1
        if (TIM_GetITStatus(TIM3, TIM_IT_Update) != RESET)
        {
            switch(index)
            {

```

```
case 0:
// GPIO_Write(GPIOA,GPIO_Pin_8|GPIO_Pin_11);
  GPIOA->ODR &= 0xF0FF;
  GPIOB->ODR &= 0xFFCC;
  GPIOA->ODR |= 0x0C00;
  GPIOB->ODR |= 0x0003;
  break;

case 1:

// GPIO_ResetBits(GPIOB,GPIO_Pin_4|GPIO_Pin_1 );

  GPIOB->ODR &= 0xFFCC;
  GPIOB->ODR |= 0x0011;
  //index = -1;
// TIM_ITConfig(TIM3, TIM_IT_Update, DISABLE);
break;

case 2 :
  //GPIO_Write(GPIOB,GPIO_Pin_5|GPIO_Pin_0);

  GPIOB->ODR &= 0xFFCC;
  GPIOB->ODR |= 0x0030;
  TIM_ITConfig(TIM3, TIM_IT_Update, DISABLE);
break;

case 3:
  // GPIO_ResetBits(GPIOA,GPIO_Pin_8|GPIO_Pin_11);
  GPIOA->ODR &= 0xF0FF;
  GPIOA->ODR |= 0x0500;

break;

case 4:
  //GPIO_Write(GPIOA,GPIO_Pin_9|GPIO_Pin_10);
  GPIOA->ODR &= 0xF0FF;
  GPIOA->ODR |= 0x0300;

break;

case 5:
//  GPIO_ResetBits(GPIOB,GPIO_Pin_5|GPIO_Pin_0);
  GPIOB->ODR &= 0xFFCC;
  GPIOB->ODR |= 0x0011;
break;
case 6:
  // GPIO_Write(GPIOB,GPIO_Pin_4|GPIO_Pin_1);
  GPIOB->ODR &= 0xFFCC;;
  GPIOB->ODR |= 0x0003;
break;
case 7:
  //GPIO_ResetBits(GPIOA,GPIO_Pin_9|GPIO_Pin_10);
  GPIOA->ODR &= 0xF0FF;
  GPIOA->ODR |= 0x0500;
  index = -1;

break;
```

```
    }  
    index ++ ;  
    // index = 0;  
    TIM_ClearITPendingBit(TIM3, TIM_IT_Update);  
  
}  
#endif  
}
```

```
/***/
```

```
int main(void)  
{  
    RCC_Configuration();  
  
    NVIC_Configuration();  
  
    GPIO_Configuration();  
  
    //STM_EVAL_LEDInit(LED3);  
  
    DMA_Configuration();  
  
    TIM3_Configuration();  
  
    while(1); // Don't want to exit  
}
```