Hello,

I've been working with ST HAL libraries for an STM32F030R8T6, using the NUCLEO board, and I'm having some problems with the I2C API. Probably it's a configuration issue but for the love of me, I can't find it.

The problem:

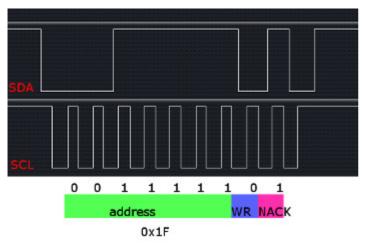
I call the function HAL_I2C_Master_Transmit_XX with address 0x3E. I attach a logic analyzer to the output to check the lines, and the address does not match. The address I see on the line is 0x1F.

My main test code is the following. (Just to reproduce this situation) It is a direct copy from the NUCLEO examples.

I skip over the SystemClock_Config and MspInit, since I can see data on the lines (I2C is sending data correctly) and they don't provide information for my current problem.

```
01. #define I2C_ADDRESS
  02. #define I2C_TIMING
                            0x00A51314
  03. uint8_t bTransferRequest = 0;
  05. //(other stuff)
  07. int main(void)
  08. {
  09.
       HAL_Init();
  10.
       /* Configure the system clock to 48 MHz */
  11.
  12.
       SystemClock_Config();
  13.
  14.
       I2cHandle.Instance
                                     = I2C1;
  15.
  16.
       I2cHandle.Init.Timing
  17.
                                                = I2C TIMING;
                                           = I2C ADDRESS:
  18.
       I2cHandle.Init.OwnAddress1
  19.
       I2cHandle.Init.AddressingMode
                                       = I2C ADDRESSINGMODE 7BIT;
  20.
       I2cHandle.Init.DualAddressMode
                                       = I2C_DUALADDRESS_DISABLE;
  21.
       I2cHandle.Init.OwnAddress2
                                           = 0xFF:
  22.
       I2cHandle.Init.GeneralCallMode
                                         = I2C GENERALCALL DISABLE;
  23.
       I2cHandle.Init.NoStretchMode
                                         = I2C_NOSTRETCH_DISABLE;
  24.
  25.
       if(HAL_I2C_Init(&I2cHandle) != HAL_OK)
  26.
  27.
         /* Initialization Error */
  28.
         Error_Handler();
  29.
       }
  30.
  31.
       /* Enable the Analog I2C Filter */
       HAL I2CEx ConfigAnalogFilter(&I2cHandle,I2C ANALOGFILTER ENABLE);
  32.
  33.
  34.
  35.
       while(1){
           HAL_I2C_Master_Transmit(&I2cHandle, (uint16_t)I2C_ADDRESS,
  36.
(uint8 t*)&bTransferRequest, 1, 1000);
  37.
           HAL_Delay(1000);
       }
  38.
  39.
  40. return 0;
```

This code, when examining the output with the logic analyzer, generates the following SDA/SCL sequence.



The Theory:

I went down to the ST code generating the address.

```
**********************************
          stm32f0xx_hal_i2c.c
 * @author MCD Application Team
 * @version V1.3.0
         26-June-2015
//(etc)
static void I2C_TransferConfig(I2C_HandleTypeDef *hi2c, uint16_t DevAddress, uint8_t Size,
uint32_t Mode, uint32_t Request){
//(etc)
 /* update tmpreg */
 tmpreg |= (uint32_t)(((uint32_t)DevAddress & I2C_CR2_SADD) | (((uint32_t)Size << 16 ) &</pre>
I2C_CR2_NBYTES) | \
         (uint32_t)Mode | (uint32_t)Request);
 /* update CR2 register */
 hi2c->Instance->CR2 = tmpreg;
```

And from the reference manual for STM32F0 devices, section 25.7.2, Control Register 2 (I2C CR2):

```
Bits 9:8 SADD[9:8]: Slave address bit 9:8 (master mode)

This bit are don?t care

Bits 7:1 SADD[7:1]: Slave address bit 7:1 (master mode)

These bits should be written with the 7-bit slave address to be sent

Bit 0 SADD0: Slave address bit 0 (master mode)

This bit is don?t care
```

I understand that on 7 bit address mode, the CR2 bits used to generate the address are SADD[7:1] neglecting the value of SADD0. But the ST HAL driver seems to write the value directly (with no shifting at all), hence the "transformation" from 0x3E to 0x1F:

```
I2C\_CR2[7:0] = 0x3E

I2C\_CR2[7:1] = 0x1F
```

This would be fine for 10 bit addresses, but I'm having trouble with 7 bit.

I tested using an I2C temperature sensor (address 0x40). And I can't read anything at all using 0x40, but everything is fine and dandy when using 0x80.

Could somebody please point me to any configuration flag that I may have missed?

Salut!