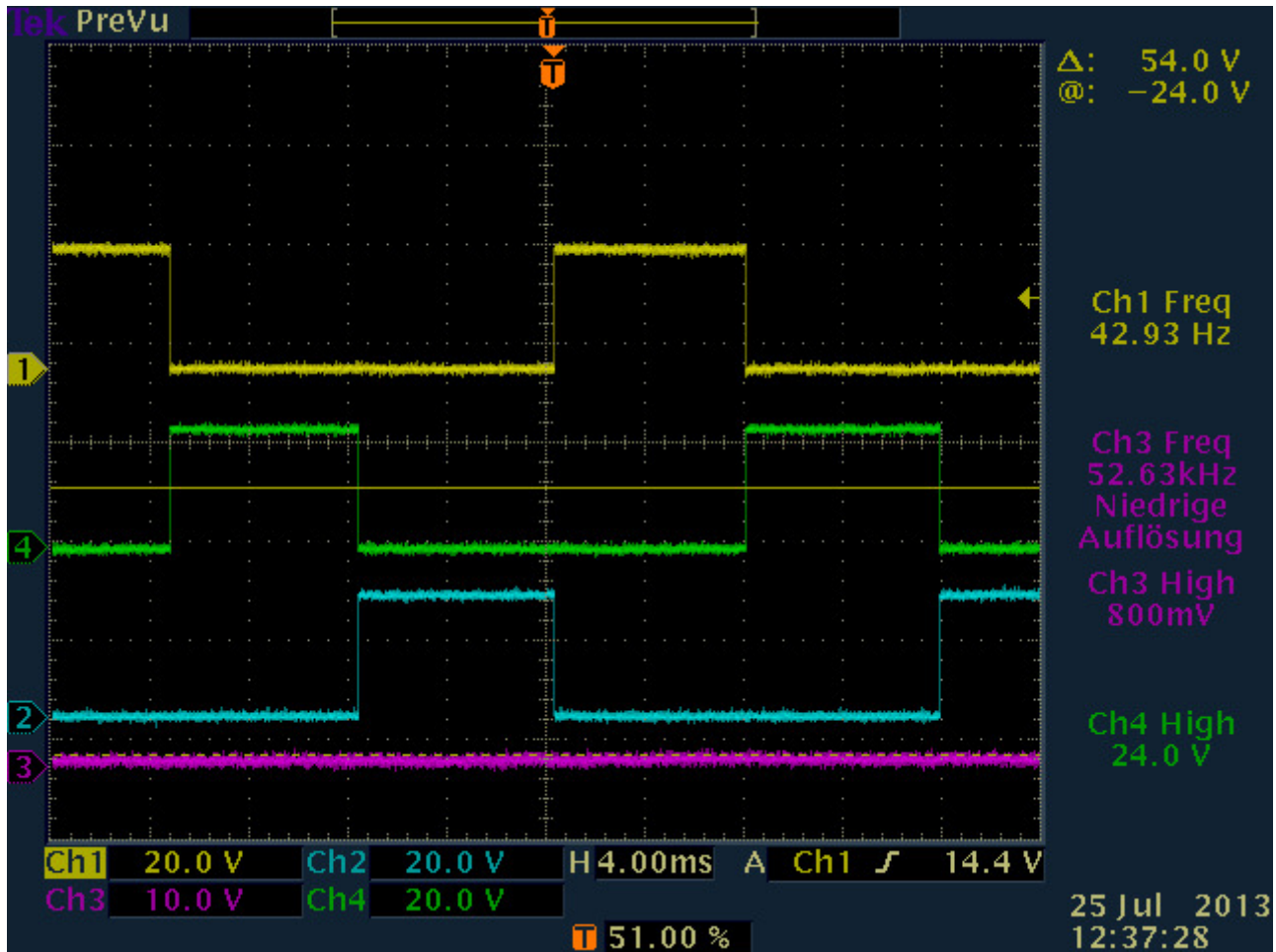


Hello,

i got a Problem with my Motor Control PWM Complementary Outputs. I use for the Motor Control a 6 step PWM Signal interfacing with 3x 120° Hall Sensors. The Signal are 3 Highs and 3 Low PWM's. I Generate the PWMs with a SMT32 MCU "stm32f103CB" and increase the Signals with and 3 Phase Gate Driver from Infineon "6ED003L06-F". My Problem is, i can't Complementary my Low Signals to commute the motor right. The High Signals are the following pic and the Low Signals are only the Inverted of the High Signal.



The Pins i use are:

```
/*3Hall signals*/
PB6 -> Hall (1)U
PB7 -> Hall (2)V
PB8 -> Hall (3)W
```

```
/*PWM 1-6*/
PB13 -> HS_U
PB14 -> HS_V
PB15 -> HS_W
PA8 -> LS_U
PA9 -> LS_V
PA10 -> LS_W
```

Now i will to get the right Low Singals the TIM1_CHx (1,2,3) set a Dead Time, but in my code is something wrong, because they does not what i need.

The Code:

```
int main(void)
{
    uint16_t Daumen_value = 0;
```

```
RCC_Configuration1();
/* System Clocks Configuration */
RCC_Configuration();

GPIO_Configuration();

Setup_Hall_Sensor();
//SysTick_Configuration();
//Setup_ADC1();
/* NVIC Configuration */

//NVIC_Configuration();
/* GPIO Configuration */

/* SysTick Configuration */
//SysTick_Configuration();

TimerPeriod = ((SystemCoreClock/20000));

/* Time Base configuration */
TIM_TimeBaseStructure.TIM_Prescaler = 0;
TIM_TimeBaseStructure.TIM_CounterMode = TIM_CounterMode_Up;
TIM_TimeBaseStructure.TIM_Period = TimerPeriod;
TIM_TimeBaseStructure.TIM_ClockDivision = 3;
TIM_TimeBaseStructure.TIM_RepetitionCounter = 0;

TIM_TimeBaseInit(TIM1, &TIM_TimeBaseStructure);

/* Channel 1, 2,3 and 4 Configuration in PWM mode */
TIM_OCInitStructure.TIM_OCMode = TIM_OCMode_PWM1;
TIM_OCInitStructure.TIM_OutputState = TIM_OutputState_Enable;
TIM_OCInitStructure.TIM_OutputNState = TIM_OutputNState_Enable;
TIM_OCInitStructure.TIM_Pulse = Channel1Pulse;
TIM_OCInitStructure.TIM_OCPolarity = TIM_OCPolarity_High;
TIM_OCInitStructure.TIM_OCNPolarity = TIM_OCNPolarity_High;
TIM_OCInitStructure.TIM_OCIdleState = TIM_OCIdleState_Set;
TIM_OCInitStructure.TIM_OCNIIdleState = TIM_OCIdleState_Set;

TIM_OC1Init(TIM1, &TIM_OCInitStructure);
TIM_OC1PreloadConfig(TIM1,ENABLE);

TIM_OC2Init(TIM1, &TIM_OCInitStructure);
TIM_OC2PreloadConfig(TIM1,ENABLE);

TIM_OC3Init(TIM1, &TIM_OCInitStructure);
TIM_OC3PreloadConfig(TIM1,ENABLE);

/* Automatic Output enable, Break, dead time and lock configuration*/
TIM_BDTRInitStructure.TIM_OSSRState = TIM_OSSRState_Enable;
TIM_BDTRInitStructure.TIM_OSSIState = TIM_OSSIState_Enable;
TIM_BDTRInitStructure.TIM_LOCKLevel = TIM_LOCKLevel_OFF;
TIM_BDTRInitStructure.TIM_DeadTime = 15;
TIM_BDTRInitStructure.TIM_Break = TIM_Break_Disable;
TIM_BDTRInitStructure.TIM_BreakPolarity = TIM_BreakPolarity_High;
TIM_BDTRInitStructure.TIM_AutomaticOutput = TIM_AutomaticOutput_Enable;
```

```

TIM_BDTRConfig(TIM1, &TIM_BDTRInitStructure);

TIM_CCPreloadControl(TIM1, ENABLE);

    TIM_SelectCOM(TIM1, ENABLE);

    TIM_SelectInputTrigger(TIM1, TIM_TS_ITR3);

TIM_ITConfig(TIM1, TIM_IT_COM, ENABLE);

/* TIM1 counter enable */
TIM_Cmd(TIM1, ENABLE);

/* Main Output Enable */
TIM_CtrlPWMOutputs(TIM1, ENABLE);

    /* Activate 3Phase Gate Treiber */
    GPIO_WriteBit(GPIOC, GPIO_Pin_13, Bit_SET);

while (1)
{

    //if (ADC1ConvertedValue)
    //{
        //TIM1->CCR1 = (int)(ADC1ConvertedValue);
        //TIM1->CCR2 = (int)(ADC1ConvertedValue);
        //TIM1->CCR3 = (int)(ADC1ConvertedValue);
    //}
}

/**
 * @brief Configures the different system clocks.
 * @param None
 * @retval None
 */
void RCC_Configuration(void)
{
    /* TIM1, GPIOA, GPIOB, GPIOE and AFIO clocks enable */
    RCC_APB2PeriphClockCmd(RCC_APB2Periph_ADC1 | RCC_APB2Periph_TIM1 | RCC_APB2Periph_GPIOA |
        RCC_APB2Periph_GPIOB | RCC_APB2Periph_GPIOC | RCC_APB2Periph_AFIO,
ENABLE);

    RCC_APB1PeriphClockCmd(RCC_APB1Periph_TIM4, ENABLE);

    /* ADCCLK = PCLK2/8 */
    RCC_ADCCLKConfig(RCC_PCLK2_Div8);

    /* Enable DMA1 clock */
    RCC_AHBPeriphClockCmd(RCC_AHBPeriph_DMA1, ENABLE);
}

/**
 * @brief Configure the TIM1 Pins.
 * @param None
 * @retval None
 */

```

```

void GPIO_Configuration(void)
{
    GPIO_InitTypeDef GPIO_InitStructure;

    /* GPIOA Configuration: Channel 1N, 2N and 3N as alternate function push-pull */
    GPIO_InitStructure.GPIO_Pin = GPIO_Pin_8 | GPIO_Pin_9 | GPIO_Pin_10;
    GPIO_InitStructure.GPIO_Mode = GPIO_Mode_AF_PP;
    GPIO_InitStructure.GPIO_Speed = GPIO_Speed_50MHz;
    GPIO_Init(GPIOA, &GPIO_InitStructure);

    /* GPIOB Configuration: Channel 1, 2 and 3 as alternate function push-pull */
    GPIO_InitStructure.GPIO_Pin = GPIO_Pin_13 | GPIO_Pin_14 | GPIO_Pin_15;
    GPIO_Init(GPIOB, &GPIO_InitStructure);

    /* GPIOC Configuration: Pin 2 as analog input for Daumengas-> ADC */
    GPIO_InitStructure.GPIO_Pin = GPIO_Pin_2;
    GPIO_InitStructure.GPIO_Mode = GPIO_Mode_AIN;
    GPIO_InitStructure.GPIO_Speed = GPIO_Speed_50MHz;
    GPIO_Init(GPIOA, &GPIO_InitStructure);

    /* 3Phase Gate Treiber */
    GPIO_InitStructure.GPIO_Pin = GPIO_Pin_13;
    GPIO_InitStructure.GPIO_Mode = GPIO_Mode_Out_PP;
    GPIO_InitStructure.GPIO_Speed = GPIO_Speed_50MHz;
    GPIO_Init(GPIOC, &GPIO_InitStructure);

    /* Hall 1,2,3 */
    GPIO_InitStructure.GPIO_Pin = GPIO_Pin_6 | GPIO_Pin_7 | GPIO_Pin_8;
    GPIO_InitStructure.GPIO_Mode = GPIO_Mode_IN_FLOATING;
    GPIO_InitStructure.GPIO_Speed = GPIO_Speed_50MHz;
    GPIO_Init(GPIOB, &GPIO_InitStructure);
}

/**
 * @brief Configures the SysTick.
 * @param None
 * @retval None
 */
void SysTick_Configuration(void)
{
    /* Configure SysTick to generate an interrupt each 100ms (with HCLK = 72MHz) -*/
    /* Select AHB clock(HCLK) as SysTick clock source */
    SysTick_CLKSourceConfig(SysTick_CLKSource_HCLK);
    /* Setup SysTick Timer for 100 msec interrupts */
    if (SysTick_Config((SystemCoreClock) / 100))
    {
        /* Capture error */
        while (1);
    }

    NVIC_SetPriority(SysTick_IRQn, 0x1);
}

/**
 * @brief Configures the nested vectored interrupt controller.
 * @param None
 * @retval None
 */

```

```

void NVIC_Configuration(void)
{
    NVIC_InitTypeDef NVIC_InitStructure;

#ifdef VECT_TAB_RAM
    /* Set the Vector Table base location at 0x20000000 */
    NVIC_SetVectorTable(NVIC_VectTab_RAM, 0x0);
#else /* VECT_TAB_FLASH */
    /* Set the Vector Table base location at 0x08000000 */
    NVIC_SetVectorTable(NVIC_VectTab_FLASH, 0x0);
#endif

    /* Enable the TIM1 Interrupt */
    NVIC_InitStructure.NVIC_IRQChannel = TIM1_TRG_COM_IRQn;

    NVIC_InitStructure.NVIC_IRQChannelPreemptionPriority = 2;
    NVIC_InitStructure.NVIC_IRQChannelSubPriority = 2;
    NVIC_InitStructure.NVIC_IRQChannelCmd = ENABLE;
    NVIC_Init(&NVIC_InitStructure);
}

void Setup_ADC1(void)
{
    /* DMA1 Channel1 configuration -----*/
    ADC_InitTypeDef ADC_InitStructure;
    DMA_InitTypeDef DMA_InitStructure;
    DMA_DeInit(DMA1_Channel1);
    DMA_InitStructure.DMA_PeripheralBaseAddr = (uint32_t)&ADC1->DR;
    DMA_InitStructure.DMA_MemoryBaseAddr = (uint32_t)&ADC1ConvertedValue;
    DMA_InitStructure.DMA_DIR = DMA_DIR_PeripheralSRC;
    DMA_InitStructure.DMA_BufferSize = 1;
    DMA_InitStructure.DMA_PeripheralInc = DMA_PeripheralInc_Disable;
    DMA_InitStructure.DMA_MemoryInc = DMA_MemoryInc_Enable;
    DMA_InitStructure.DMA_PeripheralDataSize = DMA_PeripheralDataSize_HalfWord;
    DMA_InitStructure.DMA_MemoryDataSize = DMA_PeripheralDataSize_HalfWord;
    DMA_InitStructure.DMA_Mode = DMA_Mode_Circular;
    DMA_InitStructure.DMA_Priority = DMA_Priority_High;
    DMA_InitStructure.DMA_M2M = DMA_M2M_Disable;
    DMA_Init(DMA1_Channel1, &DMA_InitStructure);

    /* Enable DMA1 channel1 */
    DMA_Cmd(DMA1_Channel1, ENABLE);
    /* ADC1 configuration -----*/
    ADC_InitStructure.ADC_Mode = ADC_Mode_Independent;
    ADC_InitStructure.ADC_ScanConvMode = ENABLE;
    ADC_InitStructure.ADC_ContinuousConvMode = ENABLE;
    ADC_InitStructure.ADC_ExternalTrigConv = ADC_ExternalTrigConv_None;
    ADC_InitStructure.ADC_DataAlign = ADC_DataAlign_Right;
    ADC_InitStructure.ADC_NbrOfChannel = 1;
    ADC_Init(ADC1, &ADC_InitStructure);
    /* ADC1 regular channels configuration */
    ADC_RegularChannelConfig(ADC1, ADC_Channel_2, 1, ADC_SampleTime_13Cycles5 );

    /* Enable ADC1 DMA */
    ADC_DMAcmd(ADC1, ENABLE);
    /* Enable ADC1 */
    ADC_Cmd(ADC1, ENABLE);
}

```

```

    /* Enable ADC1 reset calibration register */
    ADC_ResetCalibration(ADC1);
    /* Check the end of ADC1 reset calibration register */
    while(ADC_GetResetCalibrationStatus(ADC1));
    /* Start ADC1 calibration */
    ADC_StartCalibration(ADC1);
    /* Check the end of ADC1 calibration */
    while(ADC_GetCalibrationStatus(ADC1));
    /* Start ADC1 Software Conversion */
    ADC_SoftwareStartConvCmd(ADC1, ENABLE);
}

void Setup_Hall_Sensor(void)
{
    TIM_TimeBaseInitTypeDef TIM_TimeBaseStructure;

    TIM_TimeBaseStructure.TIM_Prescaler = 240;
    TIM_TimeBaseStructure.TIM_CounterMode = TIM_CounterMode_Up;
    TIM_TimeBaseStructure.TIM_Period = 65535;
    TIM_TimeBaseStructure.TIM_ClockDivision = 0;
    TIM_TimeBaseStructure.TIM_RepetitionCounter = 0;
    TIM_TimeBaseInit(TIM4, &TIM_TimeBaseStructure);

    TIM4->CCR2 = 10; // Commutation Delay = 1ms

    // enable hall sensor
    // TI1F_ED will be connected to HallSensors Inputs
    // TIM3_CH1, TIM3_CH2, TIM3_CH3
    TIM_SelectHallSensor(TIM4, ENABLE);

    // HallSensor event is delivered with signal TI1F_ED
    // (this is XOR of the three hall sensor lines)
    // Signal TI1F_ED: falling and rising edge of the inputs is used
    TIM_SelectInputTrigger(TIM4, TIM_TS_TI1F_ED);

    // On every TI1F_ED event the counter is resetted and update is triggered
    TIM_SelectSlaveMode(TIM4, TIM_SlaveMode_Reset);

    // Channel 1 in input capture mode
    // on every TCR edge (build from TI1F_ED which is a HallSensor edge)
    // the timervalue is copied into ccr register and a CCR1 Interrupt
    // TIM_IT_CC1 is fired
    TIM_ICInitTypeDef TIM_ICInitStructure;
    TIM_ICInitStructure.TIM_Channel = TIM_Channel_1;
    TIM_ICInitStructure.TIM_ICPolarity = TIM_ICPolarity_Rising;
    // listen to T1, the HallSensorEvent
    TIM_ICInitStructure.TIM_ICSelection = TIM_ICSelection_TRC;
    // Div:1, every edge
    TIM_ICInitStructure.TIM_ICPrescaler = TIM_ICPSC_DIV1;
    TIM_ICInitStructure.TIM_ICFilter = 0x0;
    TIM_ICInit(TIM4, &TIM_ICInitStructure);

    // channel 2 can be used for commutation delay between hallsensor edge
    // and switching the FET into the next step. if this delay time is
    // over the channel 2 generates the commutation signal to the motor timer

```

```

TIM_OCInitStructure.TIM_OCMode = TIM_OCMode_PWM2;
TIM_OCInitStructure.TIM_OutputState = TIM_OutputState_Enable;
TIM_OCInitStructure.TIM_OCPolarity = TIM_OCPolarity_High;
TIM_OCInitStructure.TIM_Pulse = 0; // 1 is no delay; 2000 = 7ms
TIM_OC2Init(TIM4, &TIM_OCInitStructure);

// clear interrupt flag
//TIM_ClearFlag(TIM4, TIM_FLAG_Trigger);
//TIM_ClearFlag(TIM4, TIM_FLAG_CC2);
TIM_ClearFlag(TIM4, TIM_FLAG_CC1);

TIM_SelectOutputTrigger(TIM4, TIM_TRGOSource_OC2Ref);

TIM_ITConfig(TIM4, TIM_IT_CC1, ENABLE);
//TIM_ITConfig(TIM4, TIM_IT_CC2, ENABLE);
//TIM_ITConfig(TIM4, TIM_IT_Trigger, ENABLE);

NVIC_InitTypeDef NVIC_InitStructure;
/* Configure and enable TIM4 interrupt */
NVIC_InitStructure.NVIC_IRQChannel = TIM4_IRQn;
NVIC_InitStructure.NVIC_IRQChannelPreemptionPriority = 0;
NVIC_InitStructure.NVIC_IRQChannelSubPriority = 0;
NVIC_InitStructure.NVIC_IRQChannelCmd = ENABLE;
NVIC_Init(&NVIC_InitStructure);

TIM_Cmd(TIM4, ENABLE);
}

u8 HALL_Pattern(void){
    return (GPIO_ReadInputDataBit(GPIOB, GPIO_Pin_6)<<2 | GPIO_ReadInputDataBit(GPIOB,
GPIO_Pin_7)<<1
        | GPIO_ReadInputDataBit(GPIOB, GPIO_Pin_8)<<0);
}

static const u8 BLDC_BRIDGE_STATE_FORWARD[8][6] = // Motor step
{
    { 0,0 , 0,0 , 0,0 }, // 0 000 000
    { 0,2 , 1,1 , 0,1 }, // 4 010 001
    { 1,1 , 0,1 , 0,1 }, // 2 001 010
    { 0,1 , 1,1 , 0,1 }, // 3 011 011
    { 0,1 , 0,1 , 1,1 }, // 6 100 100
    { 0,1 , 0,1 , 1,1 }, // 5 110 101
    { 1,1 , 0,1 , 0,1 }, // 1 101 110
    { 1,1 , 1,1 , 1,1 } // 0 111 000
};

void BLDCMotorPrepareCommutation(void)
{
    vu8 hallpos;
    vu8 BH1, BL1, BH2, BL2, BH3, BL3;
    const u8 (*bldcBridgeState)[6];
    vs16 pwm;
    pwm = 3600;//(uint16_t) (((uint32_t) 200 * (TimerPeriod)) / 1000);
}

```

```
hallpos = HALL_Pattern();

bldcBridgeState = BLDC_BRIDGE_STATE_FORWARD;

BH1 = bldcBridgeState[hallpos][0];
BL1 = bldcBridgeState[hallpos][1];

BH2 = bldcBridgeState[hallpos][2];
BL2 = bldcBridgeState[hallpos][3];

BH3 = bldcBridgeState[hallpos][4];
BL3 = bldcBridgeState[hallpos][5];

// Bridge FETs for Motor Phase U
if (BH1) {
    //TIM_SelectOCxM(TIM1, TIM_Channel_1, TIM_OCMode_PWM1);
    //TIM_CCxNCmd(TIM1, TIM_Channel_1, TIM_CCx_Enable);
    //TIM_CCxCmd(TIM1, TIM_Channel_1, TIM_CCx_Disable);
    TIM1->CCR1 = pwm;
} else {
    TIM1->CCR1 = 0;
    if (BL1){
        //TIM_SelectOCxM(TIM1, TIM_Channel_1, TIM_OCMode_PWM1);
        //TIM_CCxCmd(TIM1, TIM_Channel_1, TIM_CCx_Enable);
    } else {
        //TIM_CCxCmd(TIM1, TIM_Channel_1, TIM_CCx_Disable);
    }
}

// Bridge FETs for Motor Phase V
if (BH2) {
    //TIM_SelectOCxM(TIM1, TIM_Channel_1, TIM_OCMode_PWM1);
    TIM1->CCR2 = pwm;
    //TIM_CCxCmd(TIM1, TIM_Channel_2, TIM_CCx_Enable);
} else {
    TIM1->CCR2 = 0;
    if (BL2){
        //TIM_CCxCmd(TIM1, TIM_Channel_2, TIM_CCx_Enable);
    } else {
        //TIM_CCxCmd(TIM1, TIM_Channel_2, TIM_CCx_Disable);
    }
}

// Bridge FETs for Motor Phase W
if (BH3) {
    //TIM_SelectOCxM(TIM1, TIM_Channel_1, TIM_OCMode_PWM1);
    TIM1->CCR3 = pwm;
    //TIM_CCxCmd(TIM1, TIM_Channel_3, TIM_CCx_Enable);
} else {
    TIM1->CCR3 = 0;
    if (BL3){
        //TIM_CCxCmd(TIM1, TIM_Channel_3, TIM_CCx_Enable);
    } else {
        //TIM_CCxCmd(TIM1, TIM_Channel_3, TIM_CCx_Disable);
    }
}
```



```
    }  
  }  
}  
void TIM4_IRQHandler(void)  
{  
    //TIM_ClearITPendingBit (TIM1, TIM_IT_COM);  
    //TIM_ClearITPendingBit(TIM4, TIM_IT_Trigger);  
    //BLDCMotorPrepareCommutation();  
    if (TIM_GetITStatus(TIM4, TIM_IT_CC1) != RESET)  
    {  
        TIM_ClearITPendingBit(TIM4, TIM_IT_CC1);  
        // //commutate ();  
        BLDCMotorPrepareCommutation();  
        //TIM_GenerateEvent(TIM1, TIM_EventSource_COM);  
    }  
    else if (TIM_GetITStatus(TIM4, TIM_IT_CC2) != RESET)  
    {  
        TIM_ClearITPendingBit(TIM4, TIM_IT_CC2);  
        //commutate ();  
        BLDCMotorPrepareCommutation();  
    } //else {  
        //; // this should not happen  
    }  
}
```

best Regards
Pascal