

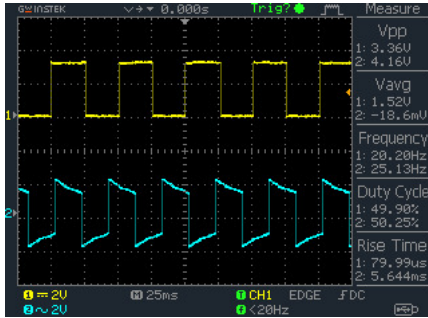
I am trying to run an application which captures incoming Y only image data on DCMI interface.

Pixel clk is 13.5MHz, field rate is 50Hz (PAL video), 8 bit luminance only data and discrete sync signals.

MCU is STM32F767IG and camera device is a TVO5150AM1 decoder.

The problem I am facing here is that DCMI capture rate is not as same as VSYNC signal.

In continues mode, When VSYNC frequency is 50Hz, DCMI captured fieldrate is 40Hz.



I had placed a toggle pin at VsyncEventCallback and FrameEventCallback to detect their rates. Yellow one represents Frame(field)rate while the blue one represents VSYNC frequency.

There are similar issues in snapshot mode which causes a frame to be captured from somewhere other than start of a line.

I have to add that it does not overrun, as no errorcallback is triggered.

DCMI configuration code in continues mode:

```

oid MX_DCMI_Init(void)
{
    hdcmi.Instance = DCMI;
    hdcmi.Init.SynchroMode = DCMI_SYNCHRO_HARDWARE;
    hdcmi.Init.PCKPolarity = DCMI_PCKPOLARITY_RISING;
    hdcmi.Init.VSPolarity = DCMI_VSPOLARITY_HIGH;
    hdcmi.Init.HSPolarity = DCMI_HSPOLARITY_LOW;
    hdcmi.Init.CaptureRate = DCMI_CR_ALL_FRAME;
    hdcmi.Init.ExtendedDataMode = DCMI_EXTEND_DATA_8B;
    hdcmi.Init.JPEGMode = DCMI_JPEG_DISABLE;
    hdcmi.Init.ByteSelectMode = DCMI_BSM_ALL;
    hdcmi.Init.ByteSelectStart = DCMI_OEBS_ODD;
    hdcmi.Init.LineSelectMode = DCMI_LSM_ALL;
    hdcmi.Init.LineSelectStart = DCMI_OELS_ODD;
    if (HAL_DCMI_Init(&hdcmi) != HAL_OK)
    {
        _Error_Handler(__FILE__, __LINE__);
    }
}

void HAL_DCMI_MspInit(DCMI_HandleTypeDef* dcmiHandle)
{
    GPIO_InitTypeDef GPIO_InitStruct;
    if(dcmiHandle->Instance==DCMI)
    {
        /* USER CODE BEGIN DCMI_MspInit 0 */

        /* USER CODE END DCMI_MspInit 0 */
        /* DCMI clock enable */
        __HAL_RCC_DCMI_CLK_ENABLE();

        /**DCMI GPIO Configuration
        PA4 -----> DCMI_HSYNC
        PA6 -----> DCMI_PIXCLK
        PC6 -----> DCMI_D0
        PC7 -----> DCMI_D1
        PC8 -----> DCMI_D2
        PC9 -----> DCMI_D3
        PC11 -----> DCMI_D4
        PD3 -----> DCMI_D5
        PG9 -----> DCMI_VSYNC
        PI6 -----> DCMI_D6
        PI7 -----> DCMI_D7
        */
        GPIO_InitStruct.Pin = GPIO_PIN_4|GPIO_PIN_6;
        GPIO_InitStruct.Mode = GPIO_MODE_AF_PP;
        GPIO_InitStruct.Pull = GPIO_NOPULL;
        GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_VERY_HIGH;
        GPIO_InitStruct.Alternate = GPIO_AF13_DCMI;
        HAL_GPIO_Init(GPIOA, &GPIO_InitStruct);

        GPIO_InitStruct.Pin = GPIO_PIN_6|GPIO_PIN_7|GPIO_PIN_8|GPIO_PIN_9
            |GPIO_PIN_11;
        GPIO_InitStruct.Mode = GPIO_MODE_AF_PP;
        GPIO_InitStruct.Pull = GPIO_NOPULL;
        GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_VERY_HIGH;
        GPIO_InitStruct.Alternate = GPIO_AF13_DCMI;
        HAL_GPIO_Init(GPIOC, &GPIO_InitStruct);

        GPIO_InitStruct.Pin = GPIO_PIN_3;
        GPIO_InitStruct.Mode = GPIO_MODE_AF_PP;
        GPIO_InitStruct.Pull = GPIO_NOPULL;

```

