Problem in block CAN_Send and CAN_Receive from STM32-MAT/TARGET 4.4.1

This document explains, in a step by step problem in block send and receives CAN and proposes a solution for this problem

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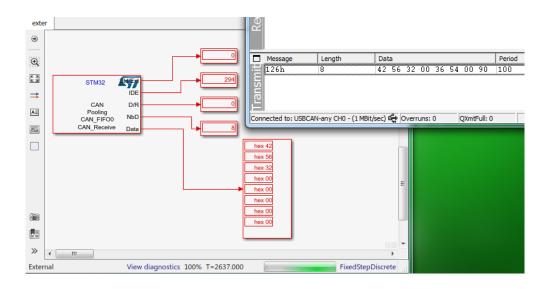
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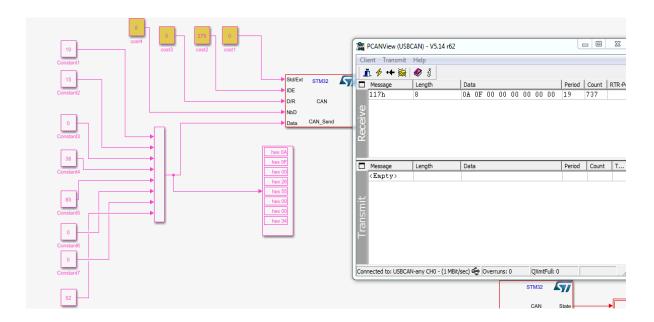
When we send or receive a frame CAN contain a zero the block Delete the frame from the first zero

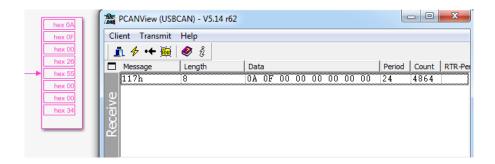
Demonstration

CAN Receive



CAN Send





Source of block

```
175
                 hcan%<CANNum>.pTxMsg->ExtId = (uint32 t)%<ideBit>;
176
                 hcan%<CANNum>.pTxMsg->IDE = CAN_ID_EXT;
177
178
             hcan%<CANNum>.pTxMsg->RTR = (uint32_t)%<dataRequest>;
             hcans<CANNum>.pTxMsg->DLC = (uint32 t) %<nbData>;
           strncpy) char*)hcan%<CANNum>.pTxMsg->Data, (char const*)&%<data>,(
180
181
182
183
             %if (ISEQUAL(CAN_It, "on"))
  CAN_Send.tlc × CAN_Receive.tlc × +
         %<stand_ext> = (uint8_t) hcan%<CANNum>.pRxMsg->IDE;
212
         %<dataRequest> =(uint8_t)hcan%<CANNum>.pRxMsg->RTR;
213
        %<nbData> = (uint16_t) hcan%<CANNum>.pRxMsg->DLC;
         //RP_MODIF %<data> = (uint8_t) hcan%<CANNum>.pRxMsg->Data;
214
215
       strncpy)(char*)&%<data>, (char const*)hcan%<CANNum>.pRxMsg->Data,
216
         if(hcan%<CANNum>.pRxMsg->IDE == CAN ID STD){
217
218
             %<ideBit> =(uint32_t)hcan%<CANNum>.pRxMsg->StdId;
```

The problem came from using the function 'strncpy' this function treat the frame like string chain when it found a zero it the end of the string chain

To solve this problem we should use another function to to copy the string chain, this my function:

In the code generated by STM32CubMX we change all function 'strncpy' by 'mystrncpy'

```
/* S-Function Block: <Root>/CAN Send2 */
 /* Build frame to send */
 if (test send receive P.cost1 Value == CAN ID STD) {
   hcan.pTxMsg->StdId = (uint32_t)test_send_receive_P.cost2_Value;
   hcan.pTxMsg->ExtId = (uint32 t)0;
  hcan.pTxMsg->IDE = CAN ID STD;
   hcan.pTxMsg->StdId = (uint32 t)0;
   hcan.pTxMsg->ExtId = (uint32_t)test_send_receive_P.cost2_Value;
   hcan.pTxMsg->IDE = CAN ID EXT;
 hcan.pTxMsg->RTR = (uint32_t)test_send_receive_P.cost3_Value;
 hcan.pTxMsg->DLC = (uint32 t) test send receive P.cost4 Value;
strncpy ((char*)hcan.pTxMsg->Data, (char const*) &test_send_receive_B.Constant1,
         (uint32_t) test_send_receive_P.cost4_Value);
 /* Send pooling mode frame */
 HAL CAN Transmit(&hcan, 10);
mystrncpy
    void mystrncpy(char * reciver , char const* source,int len)
       for(int i =0;i<len;i++)
        *(reciver +i) =*(source+i);
void mystrncpy(char* A, char const* B,int len)
       for(int i = 0; i < 8; i++)
       A[i] = B[i];
Changing
 /* S-Function Block: <Root>/CAN Send2 */
  /* Build frame to send */
  if (test send receive P.cost1 Value == CAN ID STD) {
   hcan.pTxMsg->StdId = (uint32_t)test_send_receive_P.cost2_Value;
   hcan.pTxMsg->ExtId = (uint32_t)0;
   hcan.pTxMsg->IDE = CAN_ID_STD;
   hcan.pTxMsg->StdId = (uint32_t)0;
   hcan.pTxMsg->ExtId = (uint32_t)test_send_receive_P.cost2_Value;
   hcan.pTxMsg->IDE = CAN ID EXT;
 hcan.pTxMsg->RTR = (uint32 t)test send receive P.cost3 Value;
  hcan.pTxMsg->DLC = (uint32_t)test_send_receive_P.cost4_Value;
 mystrncpy((char*)hcan.pTxMsg->Data, (char const*)&test_send_receive_B.Constant1,
          (uint32 t)test send receive P.cost4 Value);
  /* Send pooling mode frame */
 HAL CAN Transmit(&hcan, 10);
```

Result

