

### STM32-MAT/TARGET

**Hands On** 

Rev 2.2



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Recommended reading



### Objectives 3

- Hands-on workshop to show you the steps needed to quickly simulate and develop STM32 graphical applications using MATLAB® Simulink environment.
- Know tools installations and settings to be able to start development.
- Know Simulation and « C » Code Generation possibility
- Know how to develop application from scratch
- Know where to obtain additional technical support



#### Systems Check

#### Mandatory Software

- From Mathworks
  - MATLAB®, Simulink and Embedded Code



- From STMicroelectronics
  - STM32CubeMX



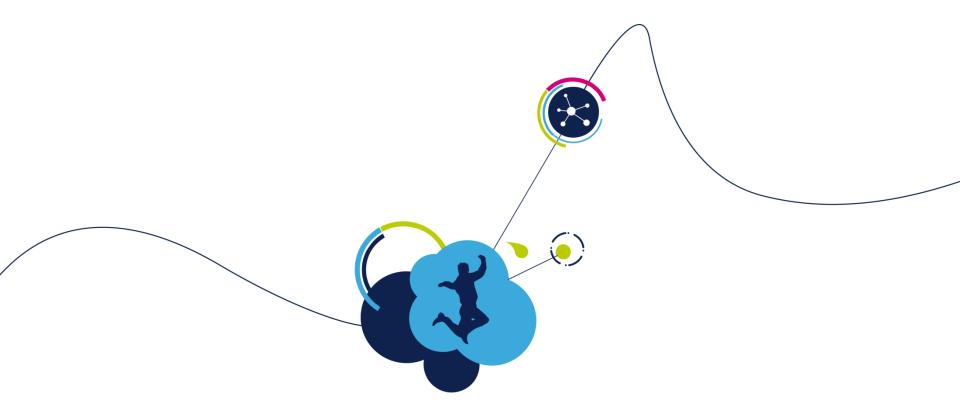
- One of following Toolchain
  - EWARM from IAR
  - MDK-ARM from Keil
  - TrueSTUDIO from Atollic
  - SW4STM32 from STMicroelectronics



#### Hardware

- Any electronic application board with STM32 and SWD/JTAG connection.
- STLinkV2 or 3<sup>rd</sup> parties dongle if not integrated to STM32 application board.
- USB to Serial adapter.





# Pre-requisites



#### Pre-requisites

#### STM32CubeMX

• Have a look to STM32CubeMX videos to know how using this powerfull tool.



See All

#### FEATURED VIDEOS

STM32CubeMX in 5 points

Lasts 9 minutes and 12 seconds

1 SM00CubeMX software instablishon
2 MCU selection
3 Configuration
9 Selection of modes on 10 Selection of modes of modes on 10 Selection o





#### Pre-requisites

- Toolchain
  - You must be confortable with one of following toolchain.





µVision from Keil



TrueSTUDIO from Atollic

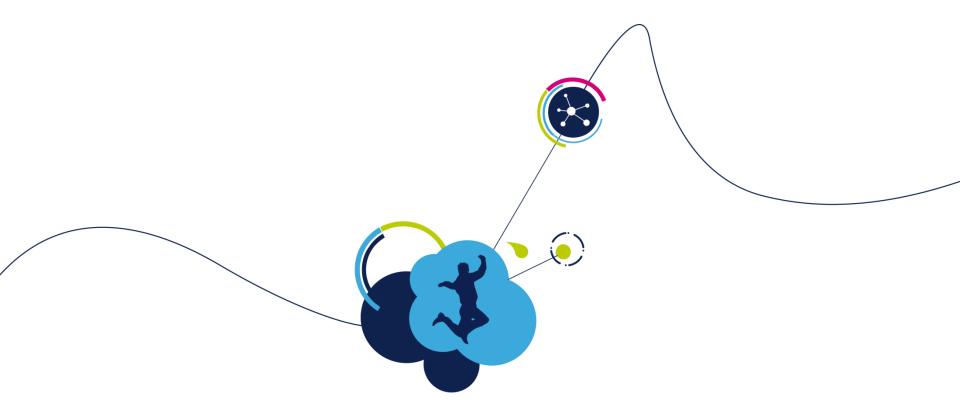


SW4STM32 from ST









## Hardware setup



#### Step #1 – Hardware selection

- Use one of STM32 boards including STLink
  - Nucleo, Discovery, EvaluationBoard etc...
  - STM32F3348-DISCO and STM32F429i-DISCO

    will be used during examples.

will be used during examples.









- Or STM32 application board connected to SWD (Single Wire Debug)/JTAG dongle.
  - STLink, ULink2, JLink etc..









**JLink** 



#### Step #2 – Hardware connection

TO COLOR

- Connect USB dongle port to PC USB port
  - And connect STM32 HE10 20 pins dongle connector to STM32 target board

Exemple: Connect STLink dongle USB to PC on one side.





Exemple:
Connect HE10 20 pins STLink dongle connector to HE10 20 pins connector of STM32 Evaluation Board on the other side.

#### Or connect PC USB port to embedded STLink



Exemple: Connect USB PC port to STLink USB port embedded in STM32 board.



Usually, all ST recent boards embedd STLink tool.



#### Step #3 – Hardware connection 11

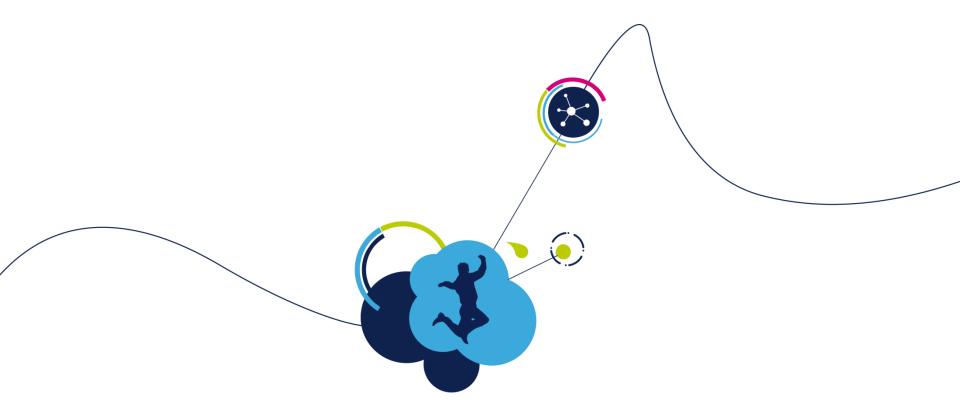


- look at http://www.st.com/web/catalog/tools/FM146/CL1984/SC720/SS1450/PF251168?s\_ searchtype=partnumber
- « Related Tools and Software » section to check or update firmware

#### Related Tools and Software

Related Tools and Software	
Part Number	Description
STSW-LINK004	STM32 ST-LINK utility
STSW-LINK005	ST-LINK/V2 firmware upgrade
STSW-LINK009	ST-Link, ST-Link/V2, ST-Link/V2-1 USB driver signed for XP, Windows7, Windows8





## Software setup



### Quick description of tools





High level language for complex calculation

Simulink

Graphical development environment Complete environment of simulation and implementation of embedded systems.

Embedded Coder C code generation for embedded system.
Embedded system interface



STM32Cube Embedded Software Collection of embedded software components, highly portable from one STM32 to another



Configuration software tool on the PC, able to generate initialization C code versus user choices



One toolchain from partners or ST is required to compile and link C code generated by Embedded Coder, STM32CubeMX and STM32Cube embedded software









#### Step #1 – Software installation

- Install MathWorks software (R2015b or later)
  - MATLAB®, Simulink, Embedded Coder are mandatory
  - Add-ons: SimPowerSystems, Simscape and Staflow for motor control applications if needed.
  - http://www.mathworks.com
- Install STM32CubeMX
  - Download and documents available from : <u>www.st.com/microxplorer</u>
- Install toolchain (Cf Slide 3: « Systems Check »)
  - Cf Slide 3 « Systems Check » to get link to supported 3rd parties download area.



### Step #2 – Software installation

#### Install STM32-MAT/TARGET

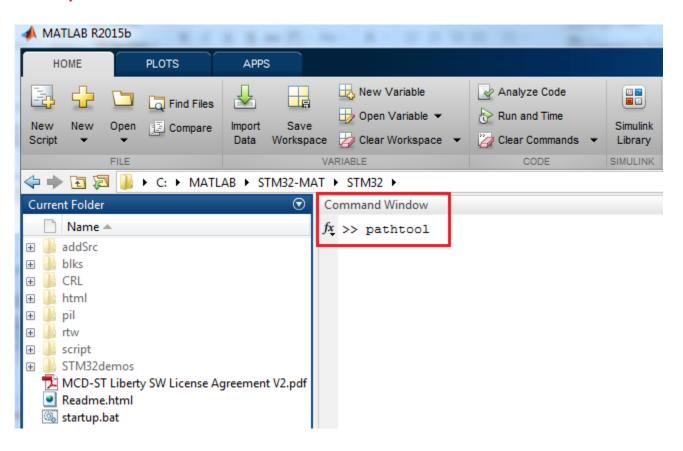
- STM32 embedded target for MATLAB® and Simulink
- This toolkit is mandatory to integrate STM32 to MathWorks tools.
- Download and documents available from : <u>click here</u>
- Unzip « stm32-mat\_target.zip »
- Run «STM32MatTarget\_xx\_setup.exe » (xx = software version)
- Default installation path is « C:\MATLAB\STM32-MAT » repository





#### Step #3 – STM32-MAT/TARGET integration

- Integrate STM32-MAT/TARGET to MathWorks flow
  - 1. Open MATLAB®
  - 2. Enter « pathtool » command from CommandWindow



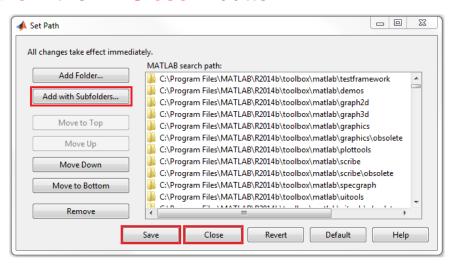


#### Step #4 – STM32-MAT/TARGET integration

- 3. Click « Add with Subfolders... » button on « Set path » window.
- 4. Select STM32 installed path
  - Default path :C:\MATLAB\STM32-MAT\STM32

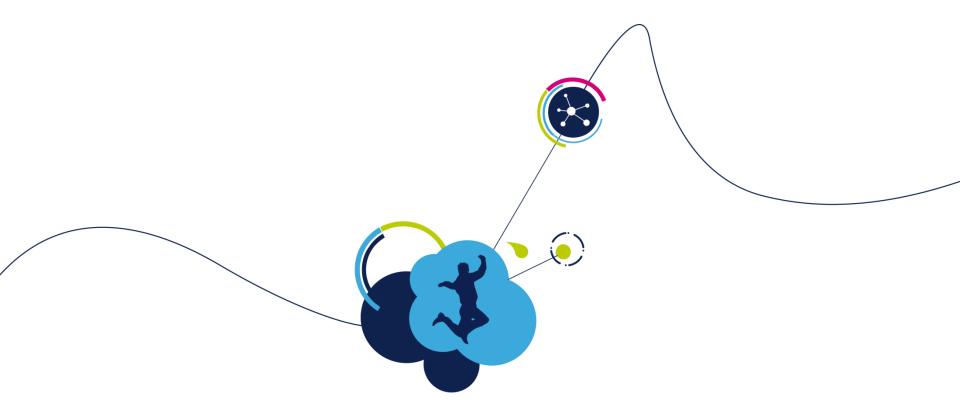


5. Click « Save » then « Close » button.



6. Simulink is then ready to design STM32 application.





## Scenarios and Tools usage



#### Simulation / PIL / Code Generation 19

- Step 1: Pure simulation
  - Everything done on the PC. Only MATLAB® and Simulink are needed

MATLAB®/ Simulink

- Step 2: Processor-in-the-loop (PIL)
  - Algorithm fully executed on STM32
  - Data (Input or output) exchanged between MATLAB®/Simulink and STM32 via UART

MATLAB®/ Simulink Embedded Coder

STM32Cube Embedded Software

STM32CubeMX

\*: used only for UART



- Step 3: Everything on STM32
  - Data (input or output) obtained within STM32 through its peripherals (ADC, Timers, ...) and algorithm fully executed on STM32

MATLAB®/ Simulink

Embedded Coder

STM32Cube Embedded Software

STM32CubeMX

**Toolchain** 

**Toolchain** 



Scenarios are independent and can be done individually



#### Scenarios

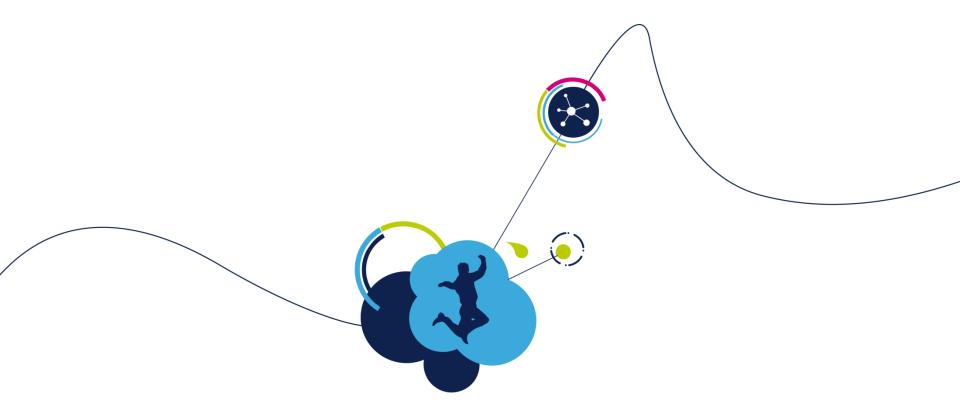
- Simulink graphical applications can :
  - · Be Simulated on PC.
    - MATLAB® and Simulink needed only.



- MATLAB®, Simulink, STM32CubeMX, one toolchain and STM32-MAT/TARGET must have been installed.
- Generate C code project for this application
  - MATLAB®, Simulink, STM32CubeMX, one toolchain and STM32-MAT/TARGET must have been installed.
- External Mode
  - MATLAB®, Simulink, STM32CubeMX, one toolchain and STM32-MAT/TARGET must have been installed.
- Simulink model must be created and configured to be able to develop STM32 graphical applications.







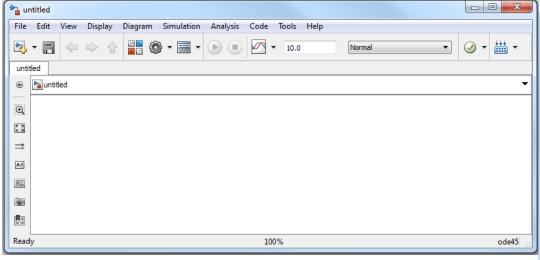
## Simulink model setting



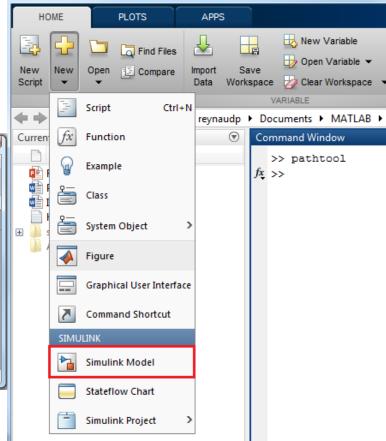


## Simulink Model Setting 1/5 22

From MATLAB® IDE click New>Simulink Model to open a new Simulink graphical application model.



Then application parameters must be set for STM32 target.....

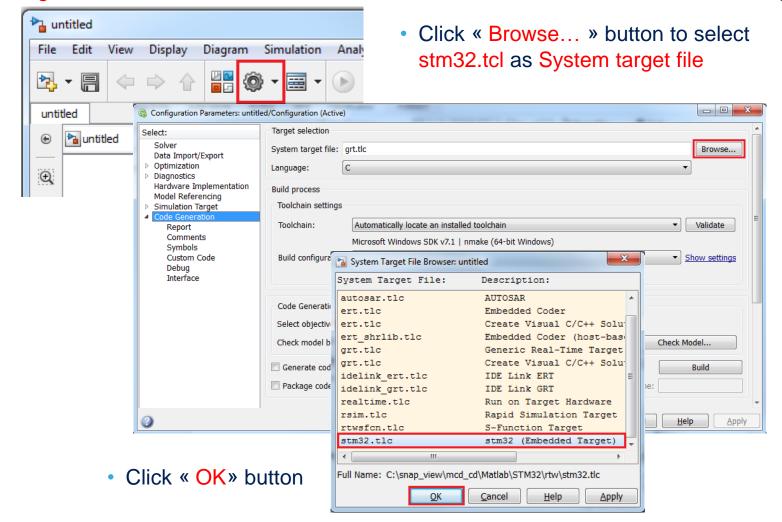




### Simulink Model Setting 2/5

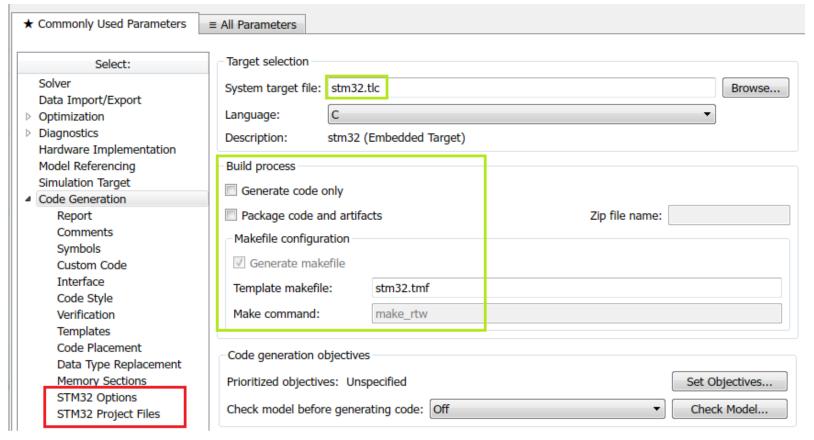
ore window and coloct Code Concretion

Open Configuration Parameters window and select Code Generation



### Simulink Model Setting 3/5

- stm32.tlc has been selected, Build process parameters has changed
  - Select STM32 Options (mandatory) and STM32 Project Files



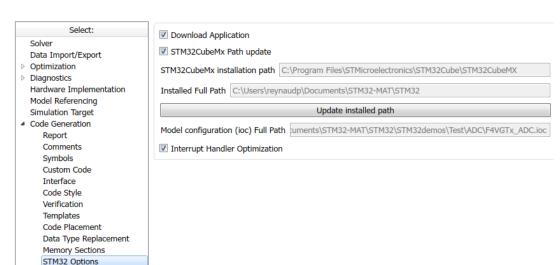


### Simulink Model Setting 4/5

 STM32CubeMX Path update is used to automatically update STM32CubeMX installation path.

STM32 Project Files

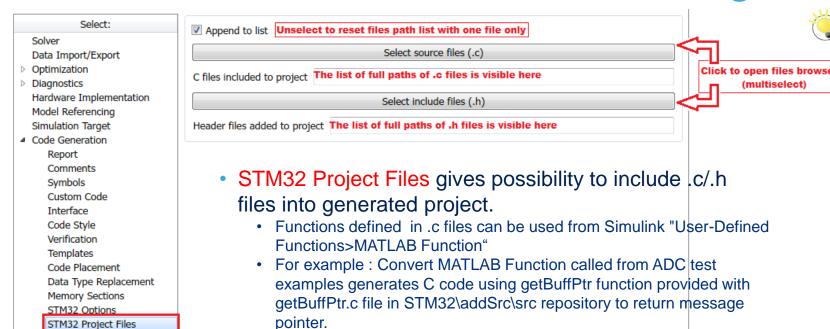
- Path selected during STM32CubeMX installation
- Download Application is used to start STM32CubeMX to generate project.
  - · Uncheck for code generation only
- Installed Full path is STM32-MAT/TARGET installation path.
  - Default path : C:\MATLAB\STM32-MAT\STM32
- Update installed path to update path when it has changed
- Model configuration (ioc) Full path is hardware configuration file path created using STM32CubeMX for this Simulink application
  - Read only, updated from STM32\_Config model.



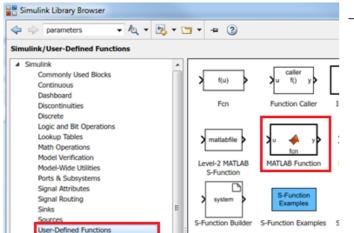


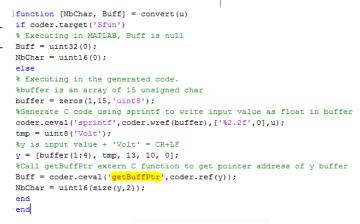
(multiselect)

### Simulink Model Setting 5/5



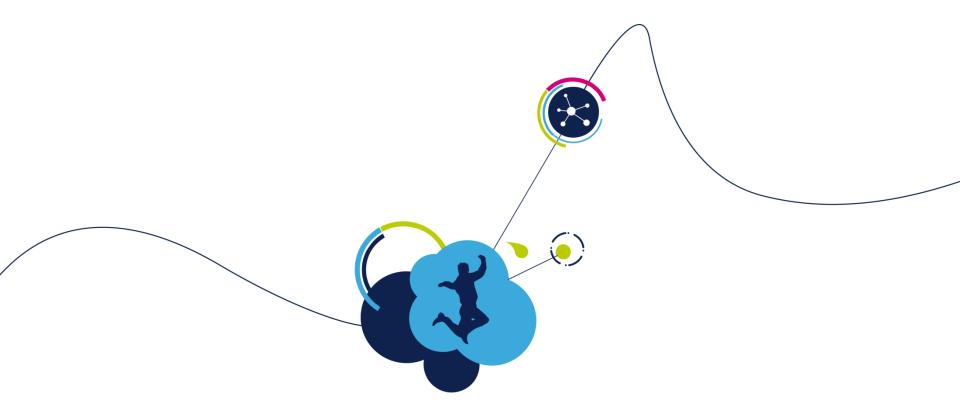
NbCha











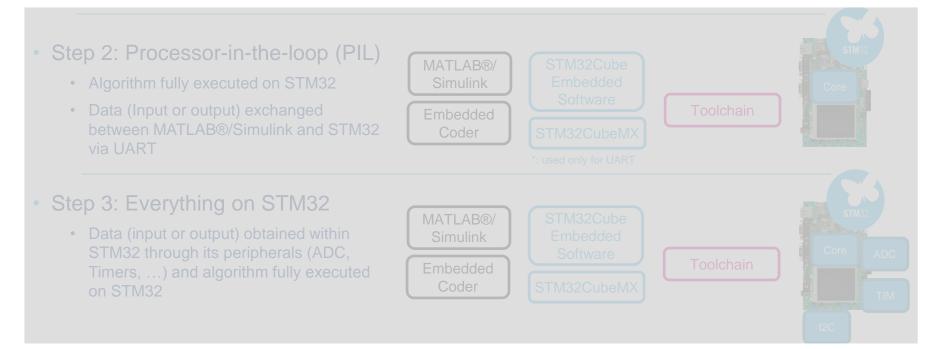
## PC pure simulation



#### Tools usage

- Step 1: Pure simulation
  - · Everything done on the PC

MATLAB®/ Simulink

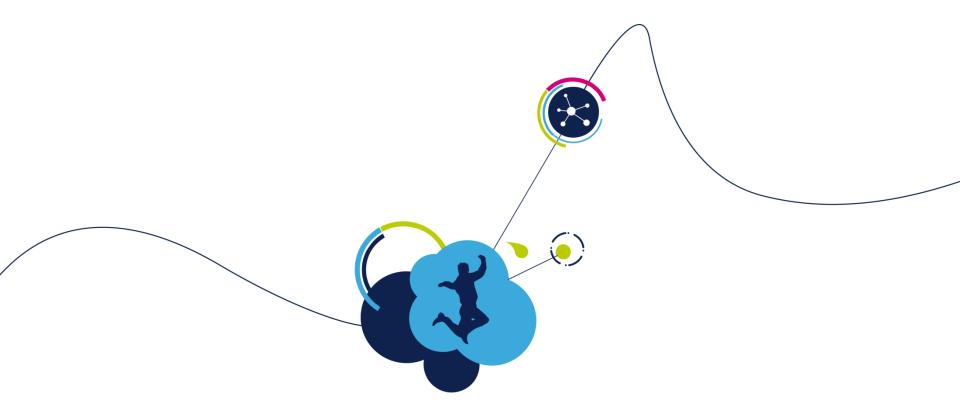




#### MATLAB® & Simulink 29

- Not a subject for this HandsOn
- General purpose for MATLAB®/Simulink
- Doesn't need STM32-MAT/TARGET toolkit.
- Contact MathWorks for MATLAB®, Simulink trainings





## Processor in The Loop (PIL)



#### Tools usage

- Step 1: Pure simulation
  - Everything done on the PC

MATLAB®/ Simulink

- Step 2: Processor-in-the-loop (PIL)
  - Algorithm fully executed on STM32
  - Data (Input or output) exchanged between MATLAB®/Simulink and STM32 via UART

MATLAB®/ Simulink

Embedded Coder STM32Cube Embedded Software

STM32CubeMX

\*: used only for UART



Step 3: Everything on STM32

 Data (input or output) obtained within STM32 through its peripherals (ADC, Timers, ...) and algorithm fully executed on STM32 MATLAB®/ Simulink

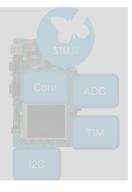
> Embedded Coder

STM32Cube Embedded Software

STM32CubeMX

Toolchain

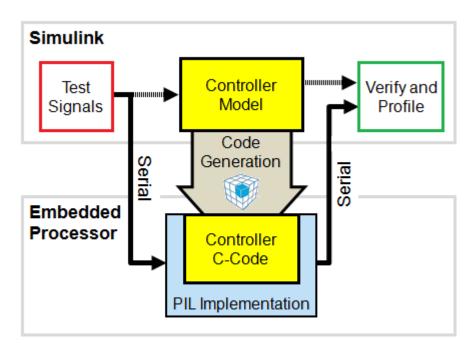
**Toolchain** 





#### PIL Overview

- PIL is used to run MATLAB® algorithm on STM32
  - To see if STM32's computational results are numerically equivalent to PC-based simulation results.
  - To measure directly the time to execute the model steps (profiling)
- PIL simulation uses serial port to send data from Simulink to STM32 and receive Simulink processed data back from STM32
- PIL simulation doesn't run in « real-time »
  - Simulink is « master » sending asynchronously data to STM32 through serial port.
  - STM32 waits for data from Simulink, process data (in real-time) and send it back to Simulink through serial-port.
- PIL simulation doesn't process real data from STM32 peripherals.
  - STM32 peripherals (ADC etc...) are not used.
  - Only STM32 USART peripheral is used to communicate with Simulink.

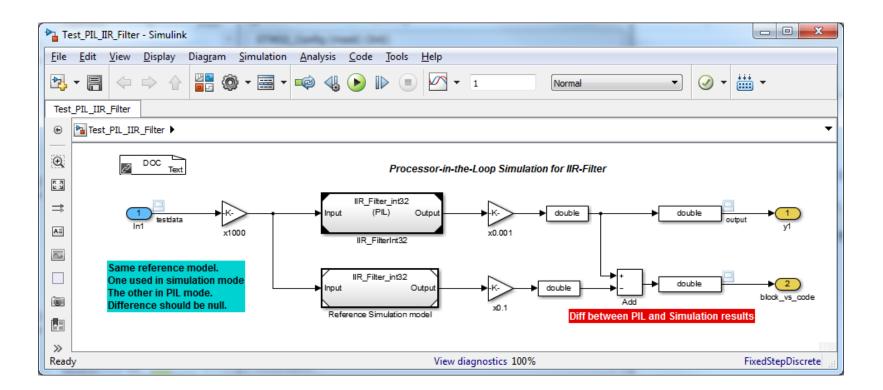




### PIL Example

#### IIR Filter example

 Open Test\_PIL\_IIR\_Filter.mdl model example from C:\MATLAB\STM32-MAT\STM32\STM32demos\PIL\Filter (Default STM32-MAT/TARGET installation path)

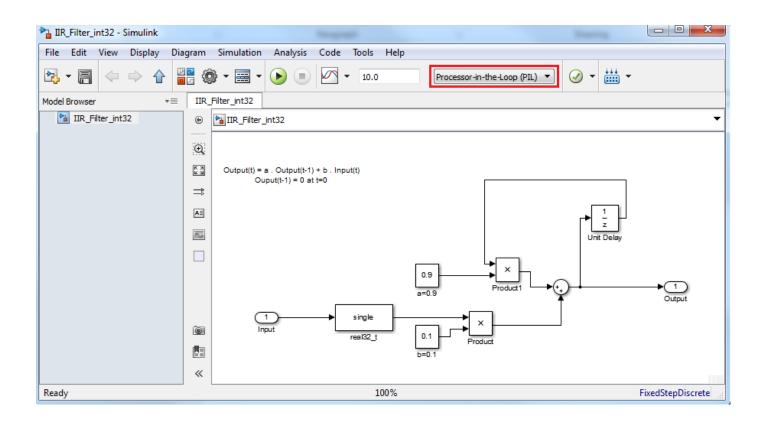




#### Reference Model for PIL

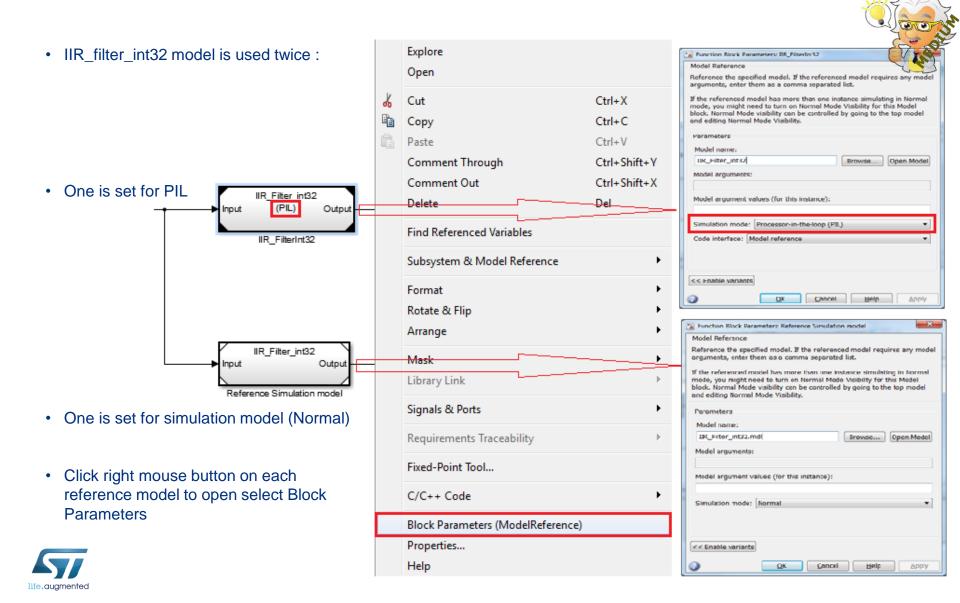
The second second

- It uses IIR Filter int32.mdl as reference model.
- IIR\_Filter\_int32.mdl is a simple algorithm for one order filtering.
- IIR\_Filter\_int32.mdl is set to be used for Processor-in-the-loop (PIL)



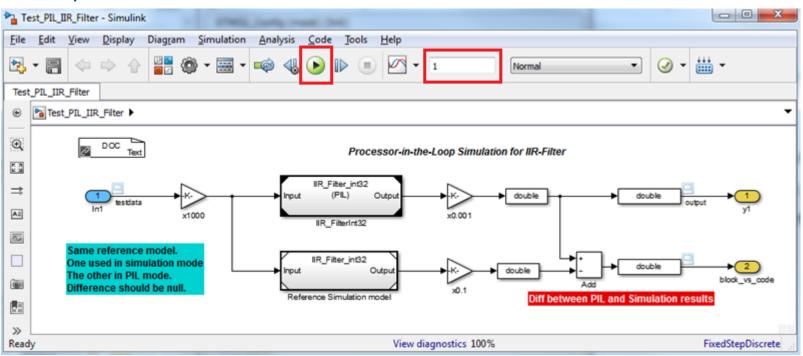


### PIL setting vs Simulation



#### Simulink PIL start

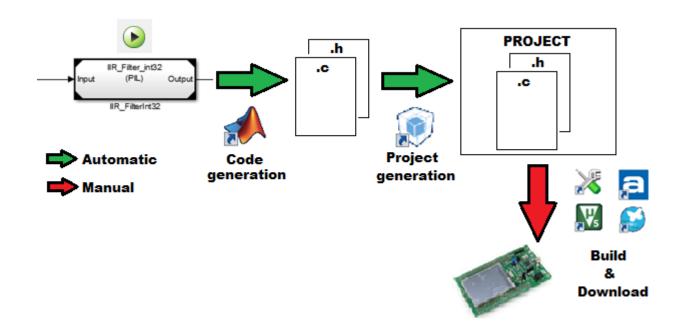
- Set simulation duration time and click run simulation green button
  - Example : Simulate 1second





### Code generation overview 37

- PIL reference model runs into STM32 target as simulation model runs on PC
  - Automatic convertion of PIL model to .c/.h files
  - Automatic call to STM32CubeMX to create project
  - Manually build and download project to STM32 target from selected toolchain





### PC/STM32 communication overview

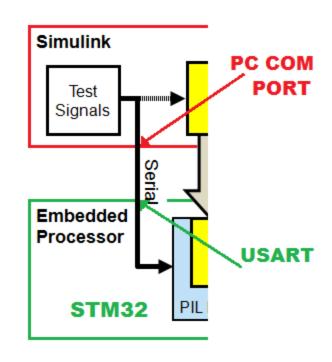
Some parameters are requested when you start PIL

The state of the s

- STM32 Target
  - STM32 device that will run the application

- PC Communication Port
  - COMx
    - Default parameters: 115200bds, 8b, no parity, 1 stop

- STM32 Communication Port
  - USARTx
    - USARTx, Port and Pins for Rx/Tx
    - Same parameters as PC COM Port selection

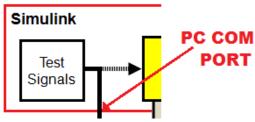


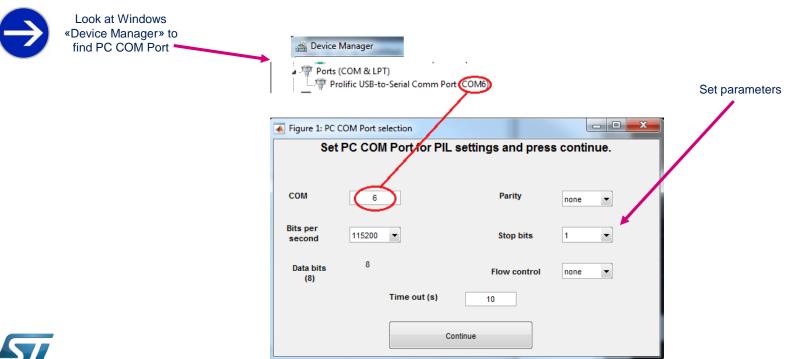


### PIL Processing 1/5



- PC COM Port from Device Manager
  - 8b is fixed, other parameters can be changed
  - Time Out: Simulink message error after 10 seconds without communication.



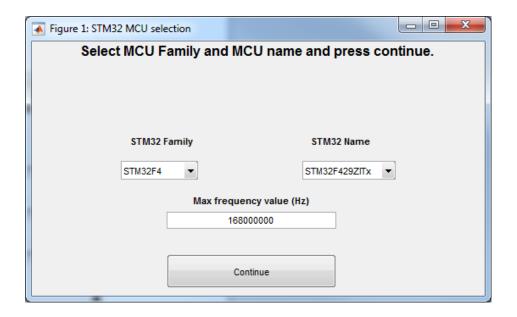




### PIL Processing 2/5

### STM32 Selection

- Example with STM32F429i-DISCO board
  - Family: STM32F4
  - Name: STM32F429ZITx
  - Frequency:168MHz (by default STM32max speed is selected)





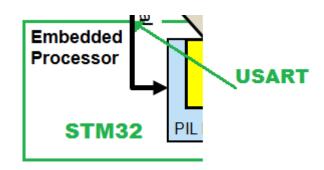
Frequency value is used for Profiling. To compute STM32 processing time.

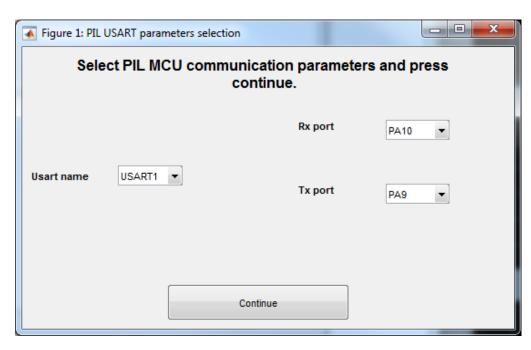


# PIL Processing 3/5

#### STM32 COM Port

- Example
  - USART1
  - Rx: PA10 & Tx: PA9









### PIL Processing 4/5

Project

PROJECT

.c

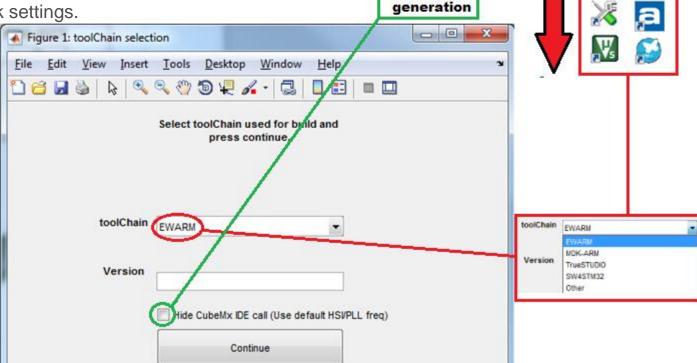
#### Toolchain Selection

Select toolchain from list of proposition

#### Hide CubeMx IDE call

 By default STM32CubeMX is opened in order to set/verify clock configuration.

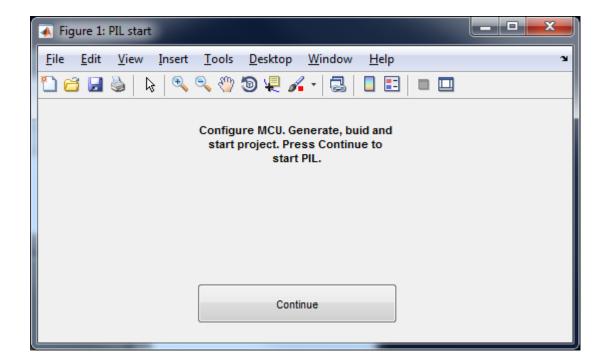
 Set « Hide CubeMx IDE call » to automatically generate toolchain project using STM32CubeMX default clock settings.





### PIL Processing 5/5

- It is an asynchronous process.
  - · Simulink is waiting.
  - Simulink must send data through COM port, only when project is built and downloaded to STM32 target.
  - Then, you will press « Continue » button to start data flow PC/STM32.
  - STM32CubeMX is automatically opened and you can verify or modify STM32 settings.





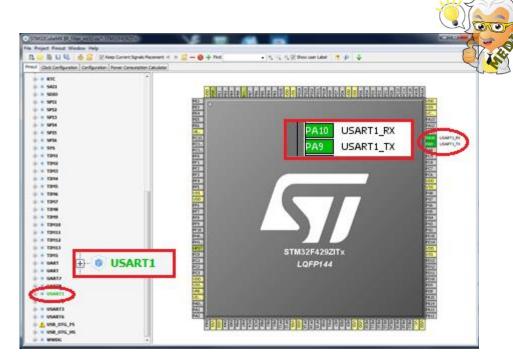
#### STM32CubeMX & PIL 1/2

- STM32CubeMX settings done
  - Pinout :
    - Usart1, Rx/Tx
  - USART1 Configuration

☐ Basic Parameters	
Baud Rate	115200 Bits/s
Word Length	8 Bits (including Parity)
Parity	None
Stop Bits	1

- STM32CubeMX settings to do
  - Clock Configuration
    - Default value





Reference value already selected for Profiling



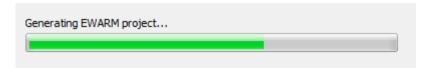
- Clock setting: Enter 168 and return
  - Then Clock tree is automically updated





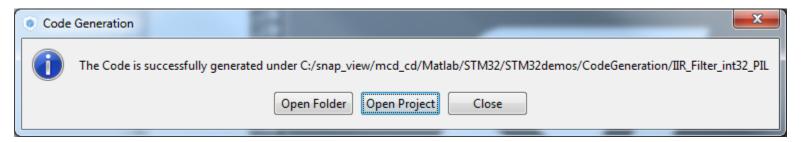
#### STM32CubeMX & PIL 2/2

- STM32CubeMX project generation
  - Generate source code based on user settings
    - Press Project Settings « OK »
  - Generate Project





Open Project

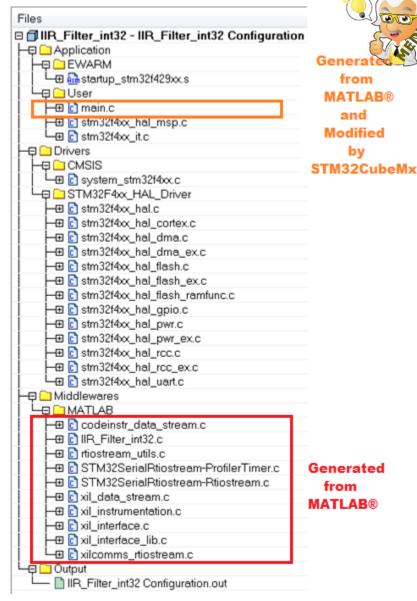


Close STM32CubeMX



#### Toolchain & PIL 1/2

- Toolchain project
  - Generated from STM32CubeMX
  - Includes
    - Application files generated from MATLAB®
    - main.c generated from MATLAB® and modified by STM32CubeMX
    - HAL mandatory peripherals drivers





#### Toolchain & PIL 2/2

- Build Toolchain project Make (F7)
- Project Tools Window Help Add Files... Add Group... Import File List... Add Project Connection... Edit Configurations... Remove Create New Project... Add Existing Project... ALT+F7 Options... Version Control System F7 Make



Download project



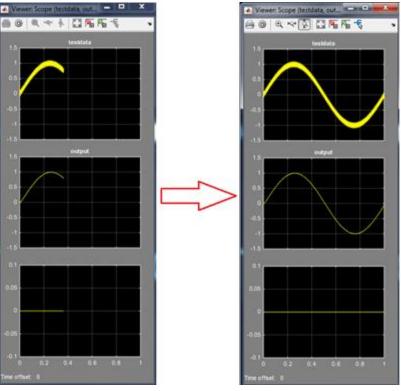


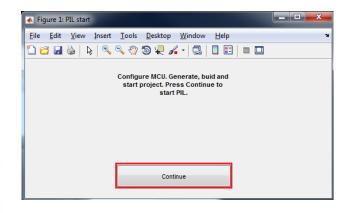
- Run project
  - Then, STM32 is running and waits for data from Simulink.



# Running PIL I

- Start Simulink data flow
  - « Continue » button of PIL start window
- PIL results





Input signal

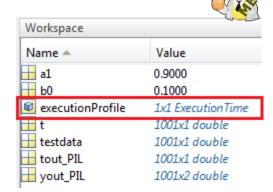
STM32 filtered signal

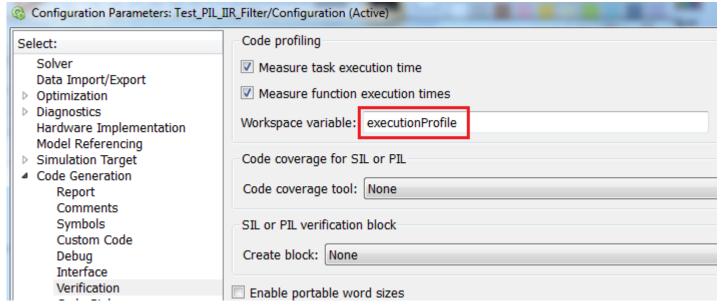
Difference between PC & STM32 filters



# PIL Profiling 1/3

- Profiling = PIL Timing analysis
  - executionProfile has been generated in MATLAB® Workspace
  - « executionProfile » default Workspace variable name
    - Can be modified from « Configuration Parameters » window Code Generation > Verification of the model.

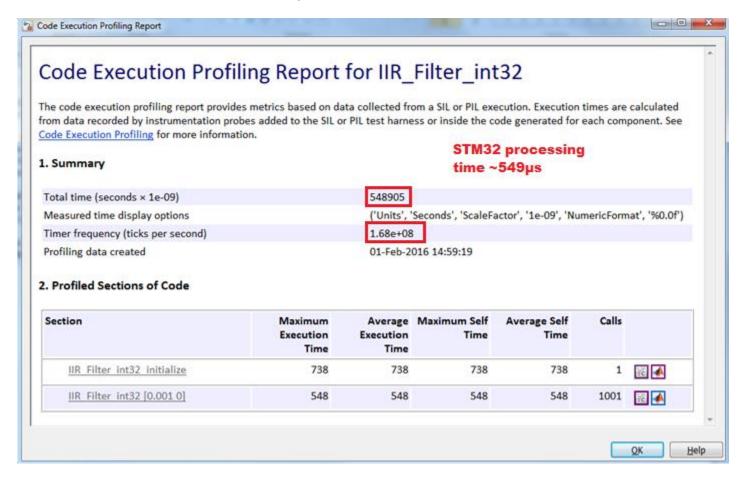






# PIL Profiling 2/3

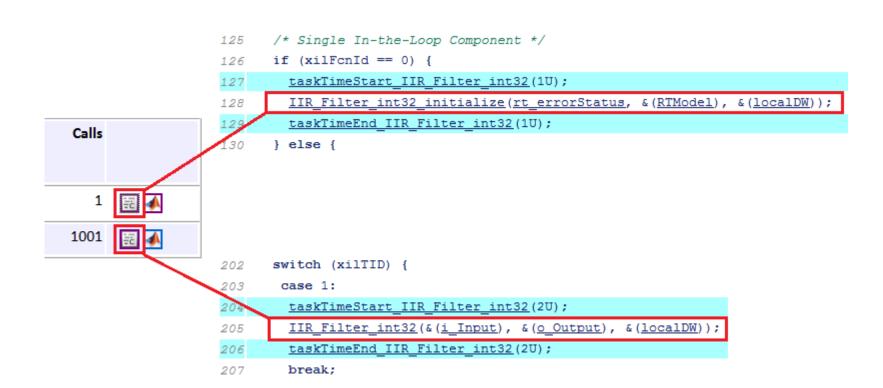
- Enter «executionProfile.report» on MATLAB® command window to open profiling report window to know
  - STM32 processing time at selected frequency
  - Execution time and number of calls per function



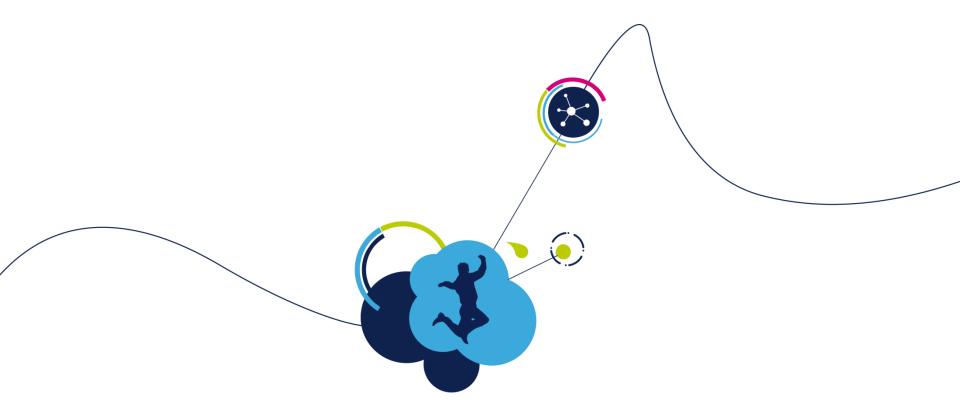


### PIL Profiling 3/3

- Click on C code generated
  - To see MATLAB® generated code for STM32
  - or profiled sections







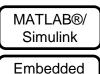
# **Application Code Generation**



# Tools usage



- Step 3: Everything on STM32
  - Data (input or output) obtained within STM32 through its peripherals (ADC, Timers, ...) and algorithm fully executed on STM32



Coder

STM32Cube Embedded Software

STM32CubeMX

Toolchain

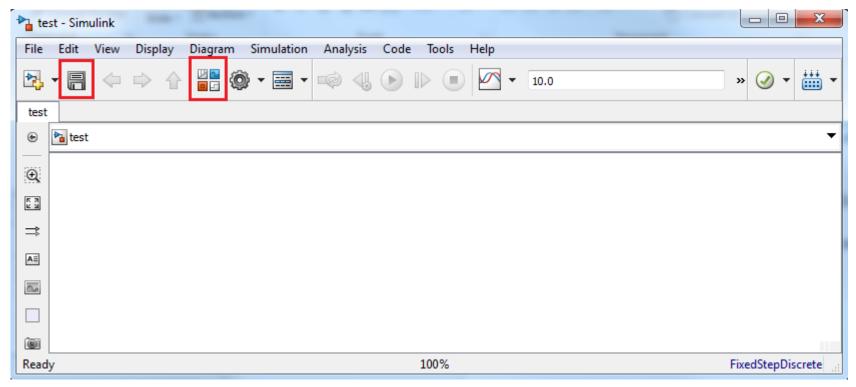




# Simulink application development

- Look at Simulink model Setting 1/4 to 4/4 to open and configure new model.
- Save Simulink model and open Library Browser
  - For example: Save model as test.slx into C:\TEMP\test repository







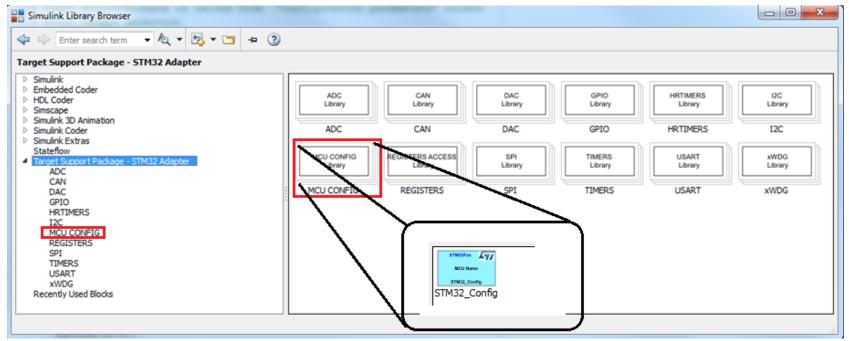
# STM32 Configuration 1/3 55

#### STM32 Drivers Library

• Several STM32 peripheral drivers are available.



- « MCU CONFIG » is the first library to open and use
- Drag&Drop STM32\_Config to your model.
- STM32\_Config is used to select STM32 configuration through STM32CubeMX configuration ioc file.







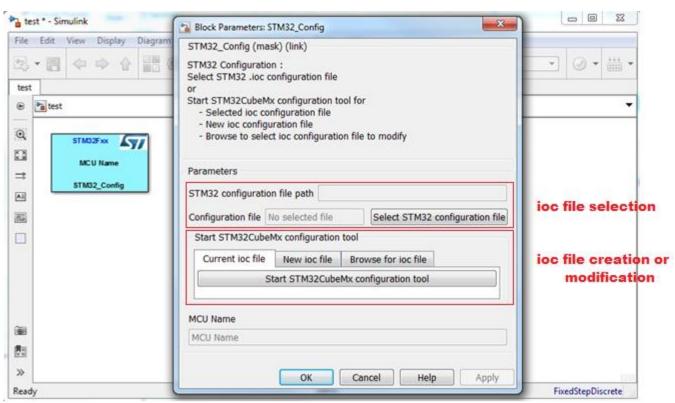
# STM32 Configuration 2/3

#### IOC file selection

- .ioc file is a text file created and used by STM32CubeMX as STM32 descriptor.
- · .ioc file contains STM32 configuration (pinout, peripheral selection & configuration)
- Double click STM32\_Config to open block parameters window



- Select ioc file describing STM32 you want to use for your application with « Select STM32 configuration file »
  - It is the only and mandatory way to select .ioc file for Simulink application.
- You can also modify ioc file or create a new one and STM32CubeMX is automatically opened.

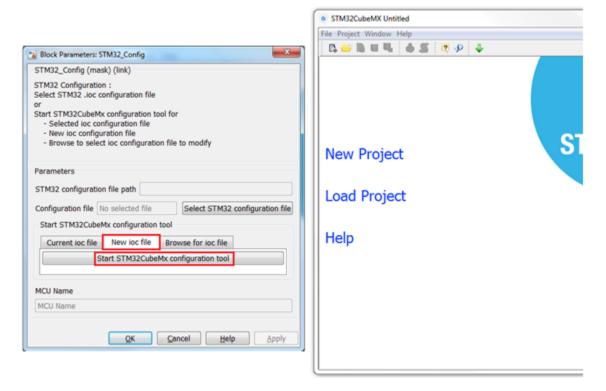




# STM32 Configuration 3/3

#### IOC file creation

- Select « New ioc file » and click « Start STM32CubeMX configuration tool » button.
- STM32CubeMX opens.
- Look at <a href="http://www.st.com/web/catalog/tools/FM147/CL1794/SC961/SS1533/PF259242?s\_searchtype=partnumber">http://www.st.com/web/catalog/tools/FM147/CL1794/SC961/SS1533/PF259242?s\_searchtype=partnumber</a> to get STM32CubeMX User Manual.
- Save STM32CubeMX ioc configuration file and select it using « Select STM32 configuration file » button.
  - · ioc file is not automatically selected for Simulink application from STM32CubeMX





### Simulink application example

#### Hardware :

- Example based on STM32F3348-DISCO
- Configuration:
  - Leds (LED3/4/5/6)
  - Push Button (User blue button)
  - USART2 Virtual Com Port (SB14&SB16 soldered)
  - ADC1
  - TIM1 & TIM6



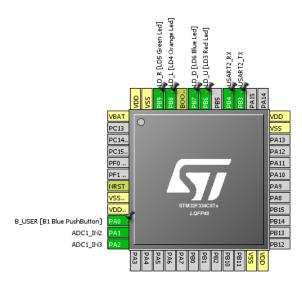
#### Software application :

- Use TIM1 to blink LED3 at 1Hz
- Use TIM6 to blink LED4 at 2Hz
- Use TIM6 to trig ADC1 channels 2&3 conversion
- · Blink Led6 when user push button is pressed
- Send ADC1 channel 3 values on USART2 when user push button is pressed



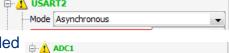
#### STM32CubeMX STM32F3348 Pinout

- Hardware pinout configuration
  - PA0: GPIO EXTI0
  - PA1 : ADC1\_IN1
  - PA2: ADC1\_IN2
  - PB3: Usart2\_Tx
  - PB4: Usart2 Rx
  - PB6 to PB9 : GPIO\_Output

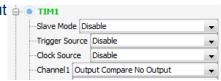




USART2 is Asynchronous



· ADC1 IN2 & IN3 Single-ended



TIM6 Activated (No Output)



IN1 Disable
IN2 IN2 Single-ended
IN3 IN3 Single-ended



### STM32CubeMX Peripheral settings 1/2

Injected Offset

#### Peripheral configuration :

• USART2

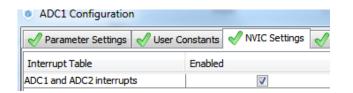
Baud Rate: 115200Word Length: 8 BitsParity: None

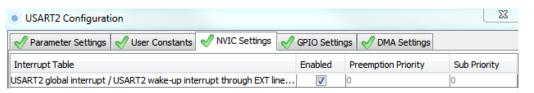
Stop Bits:

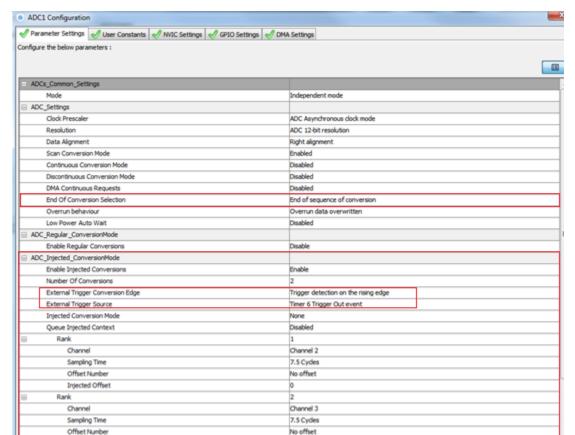
Enable global interrupt

#### ADC1

- Injected Channels 2&3
- · Interrupt at end of sequence of conversion
- Conversion triggered from Timer6
- Interrupt Enabled









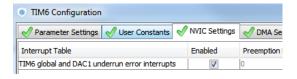
### STM32CubeMX Peripheral settings 2/2

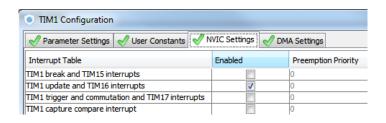
#### Peripheral configuration :

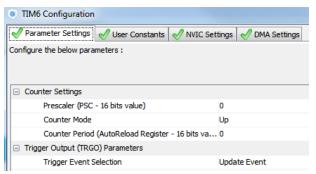
- TIM1
  - · Default configuration
  - TIM1 Update interrupt enabled



- Trigger event :Update Event
- TIM6 global interrupt enabled

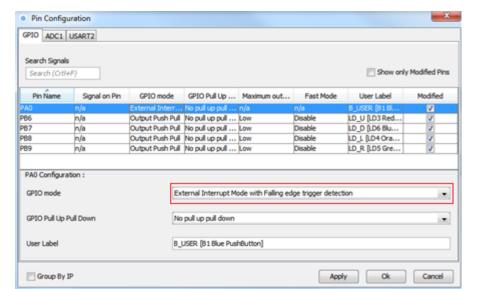






#### GPIO External interrupt

 External Interrupt Mode with Falling edge trigger detection

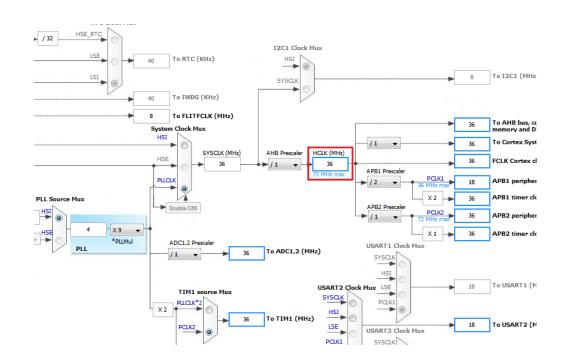






# STM32CubeMX Clock Configuration

- Clock Default Configuration:
  - 16 MHz
- Modification not mandatory
  - Can be 36 MHz for example





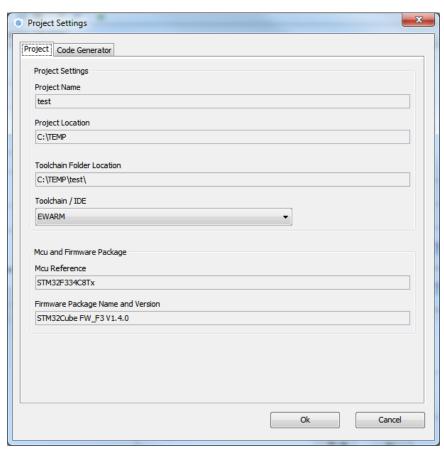
# STM32CubeMX project Settings

- Project Name:
  - «test» for this example
- Project Location :
  - C:\TEMP for this example
- Save the current project
  - test.ioc file is available from c:\TEMP\test repository





- You can save ioc file anywhere.
- It is preferable to save ioc file in same repository as model that will use it. Repository and ioc file must have same name.





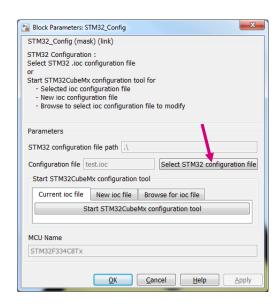
### Simulink application IOC file selection

# The state of the s

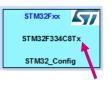
#### IOC file selection

- loc file has been created and can be selected
- Open (double click) STM32\_Config block parameters window
- STM32 configuration path is related to model
  - .\ because test.ioc and test.slx in same repository





«Select STM32 configuration file » Browse and select test.ioc file



Simulink application for STM32F334C8Tx MCU



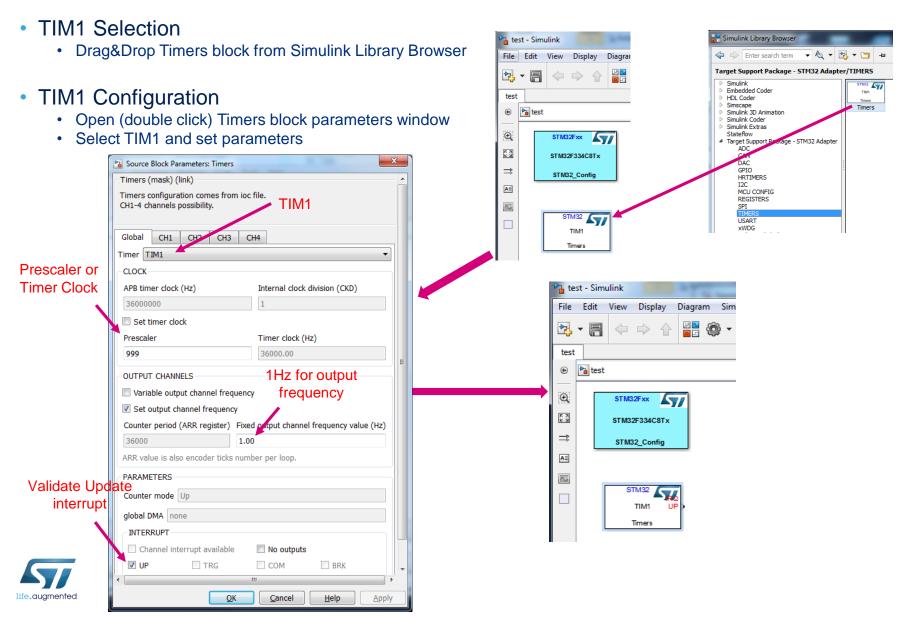
### USE TIM1 to Blink LED3 at 1Hz 65



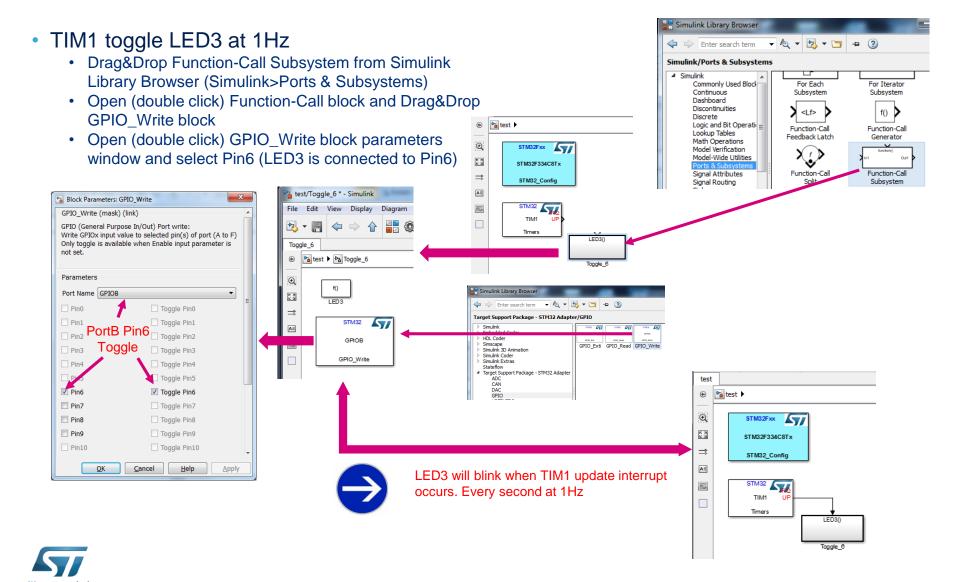
- Software application example:
  - Use TIM1 to blink LED3 at 1Hz
  - Use TIM6 to blink LED4 at 2Hz
  - Use TIM6 to trig ADC1 channels 2&3 conversion
  - Blink Led6 when user push button is pressed
  - Send ADC1 channel 3 values on USART2 when user push button is pressed



# TIM1 Selection & Configuration



# TIM1 Application



### USE TIM6 to Blink LED4 at 2Hz



- Software application example:
  - Use TIM1 to blink LED3 at 1Hz
  - Use TIM6 to blink LED4 at 2Hz
  - Use TIM6 to trig ADC1 channels 2&3 conversion
  - Blink Led6 when user push button is pressed
  - Send ADC1 channel 3 values on USART2 when user push button is pressed

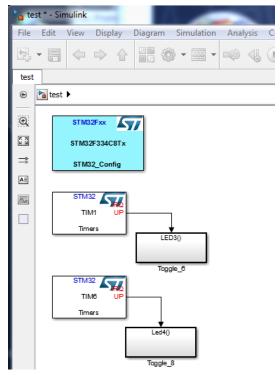


# TIM6 Application 69

TIM6 toggle LED4 at 2Hz

Make the same thing as for TIM1 but frequency is 2Hz

and PortB Pin8 toggle as it is connected to Led4





LED4 will blink when TIM6 update interrupt occurs. Every 0.5 second at 2Hz



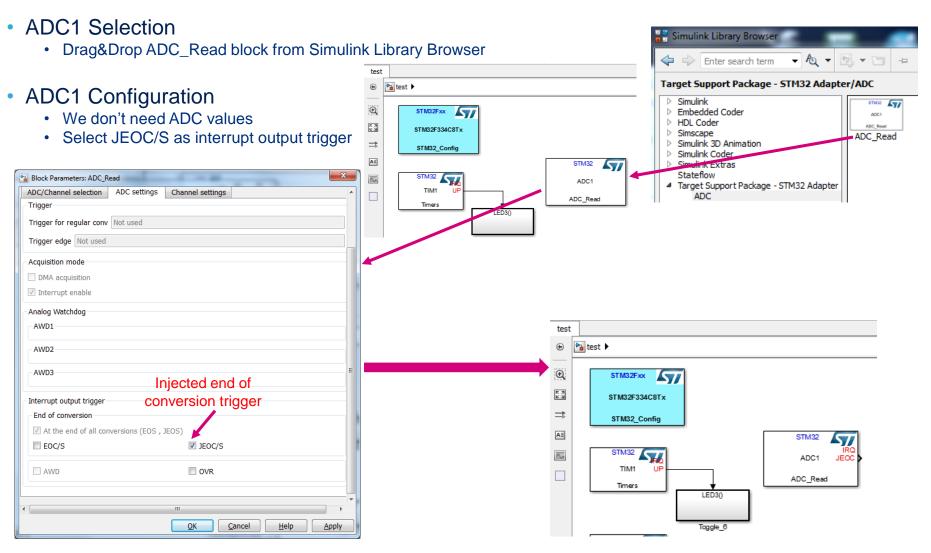
# USE TIM6 to trig ADC1 channels 2&3 70



- Software application example:
  - Use TIM1 to blink LED3 at 1Hz
  - Use TIM6 to blink LED4 at 2Hz
  - Use TIM6 to trig ADC1 channels 2&3 conversion
  - Blink Led6 when user push button is pressed
  - Send ADC1 channel 3 values on USART2 when user push button is pressed



# ADC1 Selection & Configuration

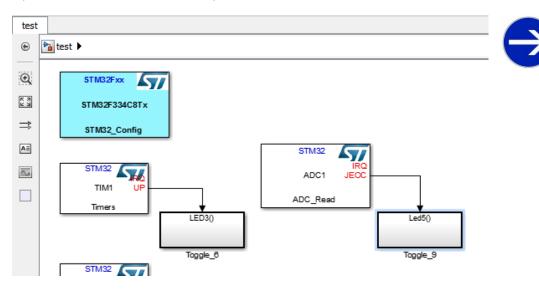




# ADC1 Application 72

#### TIM6 trig ADC1 channels conversion

- Blink LED5 at end of ADC1 conversion to verify that TIM6 has triggerer it.
- Drag&Drop Function-Call Subsystem from Simulink Library Browser (Simulink>Ports & Subsystems) and add GPIO Write block in.
- Set GPIO\_Write block parameters window to toggle Pin9 (LED5 is connected to Pin9)



LED5 will blink when ADC1 injected channels 2&3 has been converted.

Start of Conversion is triggered from TIM6

Channels 2&3 values are available at the end of conversion



### Push Button functions 73



- Software application example:
  - Use TIM1 to blink LED3 at 1Hz
  - Use TIM6 to blink LED4 at 2Hz
  - Use TIM6 to trig ADC1 channels 2&3 conversion
  - Blink Led6 when user push button is pressed
  - Send ADC1 channel 3 values on USART2 when user push button is pressed



# **EXTIO Selection & Configuration**

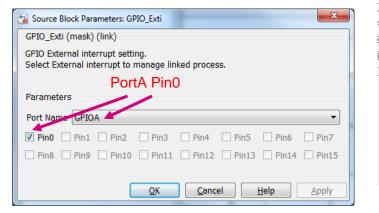


Push Button is connected to External Interrupt 0 on PA0

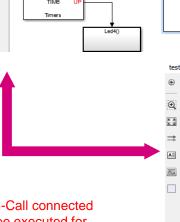
Drag&Drop GPIO\_Exti block from Simulink Library Browser

Open (double click) GPIO\_Exti block parameters window

and select GPIOA pin0



 Drag&Drop Function-Call Subsystem from Simulink Library Browser (Simulink>Ports & Subsystems) and connect it to Exti0 output

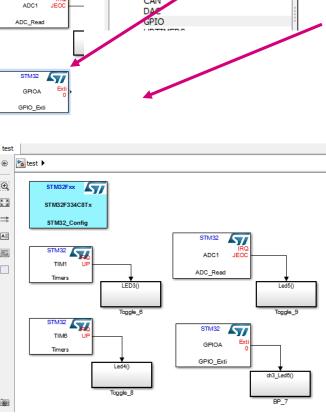


17/

STM32F334C8Tx

STM32 Config

test 🕨



Simulink Library Browser

Enter search term

Simulink 3D Animation

Simulink Embedded Coder

HDL Coder Simscape

Stateflow

Simulink Coder

Simulink Extras

ADC CAN

Target Support Pag

Target Support Package - STM32 Adapter/GPIO

ge - STM32 Adapter

**→** AQ **→** B3 **→** □

GPIO Exti G



Every models in Function-Call connected to GPIO\_Exti output will be executed for every action on push button.

We want to blink LED6 and send ADC1 ch3 value on USART2



## Push Button Action 1/2 75

#### Blink LED6

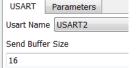
- Open (double click) Function-Call block and Drag&Drop **GPIO** Write block
- Open (double click) GPIO\_Write block parameters window and select Pin7 (LED6 is connected to Pin7)
- Send ADC1 Ch3 value on USART2
  - Drag&Drop ADC\_Read block from Simulink Library Browser
  - Drag&Drop USART\_Send block from Simulink Library Browser

#### ADC1 Settings

 Open (double click) ADC\_Read block parameters window and select ADC1 Ch3

#### USART2 Settings

· Open (double click) USART2 Send block parameters window and set buffer size.





It is mandatory to set Buffer Size as close as messages sent in order to avoid memory waste.

GPIO\_Write

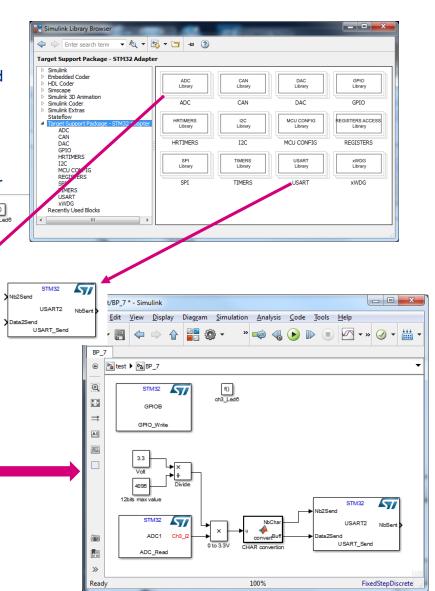
STM32

ADC1

ADC\_Read

- Add signal processing.
- MATLAB® code can be added in « MATLAB Function » from Simulink Library Browser>User-Defined Functions>MATLAB Function

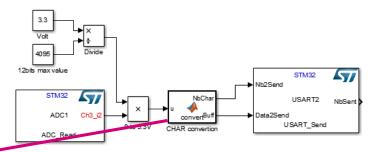




### Push Button Action 2/2 76

#### MATLAB Function

- Add MATLAB® code to convert ADC1 Ch3 value to Buffer of characters
- MATLAB® function is converted to C code and integrated to generated project during « build » process.



Function convert: 1 input and 2 outputs

```
BP_7/CHAR convertion ×
      function [NbChar, Buff] = convert(u)
        if coder.target('Sfun')
            % Executing in MATLAB, Buff is null
                                                   Nothing to do
                                                    for Simulation
            Buff = uint32(0);
            NbChar = uint16(0);
         else
            % Executing in the generated code.
            buffer = zeros(1,15,'uint8');
            coder.ceval('sprintf',coder.wref(buffer),['%2.2f',0],u);
            tmp = uint8('Volt');
            y = [buffer(1:4), tmp, 13, 10, 0];
                                                                   « xx.x Volt » Buffer to
                                                                   send throught USART2
            Buff = coder.ceval('getBuffPtr',coder.ref(y));
12 -
            NbChar = uint16(size(y,2));
13 -
14
         end
15
        end
```



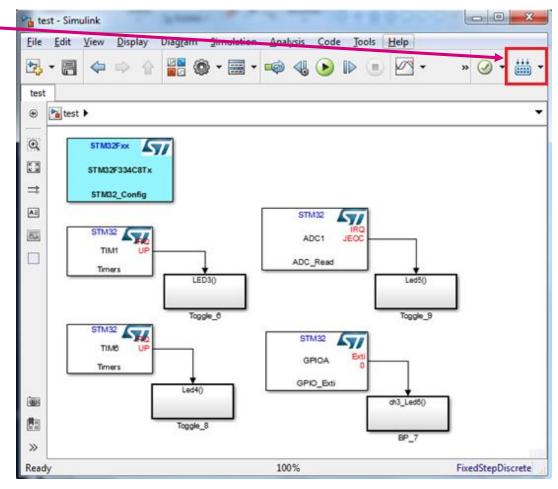
«getBuffPtr» is a C function provided with STM32-MAT/TARGET that convert MATLAB® array to C pointer.



# Build Application 77

Generate code for created application

· Press « Build Model » to automatically generate C code and toolchain project.





## MATLAB® Code Generation 1/2

#### Diagnostic Viewer

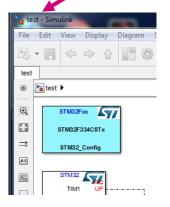
 Diagnostic Viewer window appears when you click on « View diagnostics» at the bottom of built model. It gives « Code Generation » information about Build process.

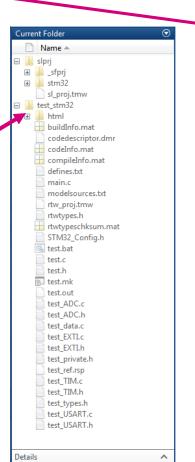
#### Generated Code

 MATLAB® generates C code corresponding to Simulink model in selected Current Folder

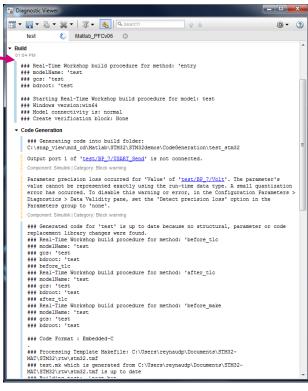


 STM32 code is generated in repository wich name is created using name of Simuliak model with « \_stm32»





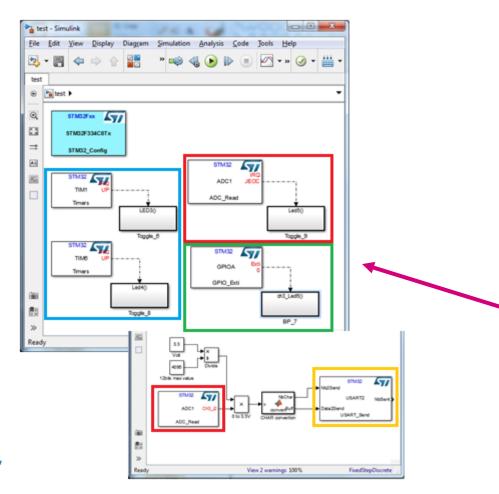


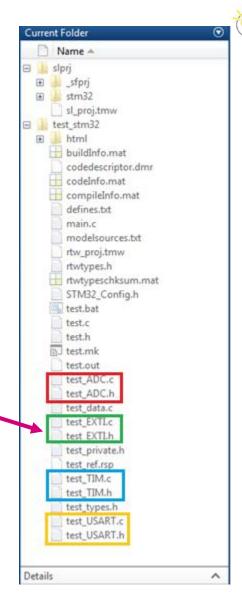




## MATLAB® Code Generation 2/2 79

 STM32 peripherals driver code is generated in .c/.h files wich name is created using name of Simulink model and peripheral name.







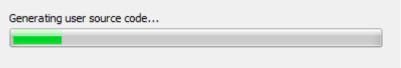
### STM32CubeMX Code Generation 1/2



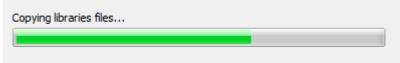
 STM32CubeMX is automatically called from MATLAB® when « Download Application » has been selected from Model Configuration window.



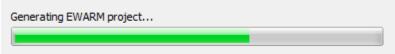




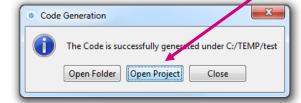
STM32CubeMX adds necessary library files.
 .c/.h library files from HAL STM32 libraries.



 STM32CubeMX generates toolchain project including files generated from MATLAB®



STM32CubeMX generated project can be open





Click « Open Project » to automatically open project using selected toolchain.

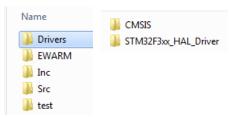




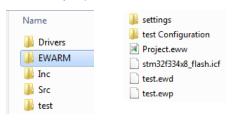
### STM32CubeMX Code Generation 2/2

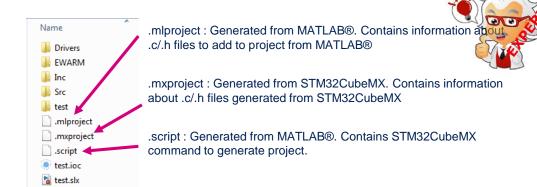
- STM32CubeMX project generation
  - Project is generated in same repository as ioc file. (Example with Simulink « test » project)

- STM32CubeMX project contains
  - Drivers: Contains STM32 selected library and CMSI files

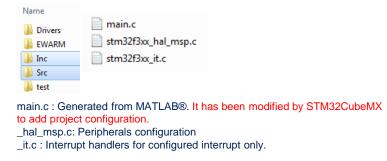


EWARM: Contains toolchain project files (IAR for example)

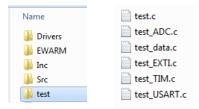




 Inc & Src: Contains STM32CubeMX generated or modified files.



test (Simulink project name): Contains all .c/h files generated from MATLAB®



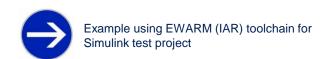




# **Toolchain Project**



 STM32CubeMX has automatically generated project including mandatory settings. It is exactly same project at it should be generated « by hand ». Possibility to tune all settings.

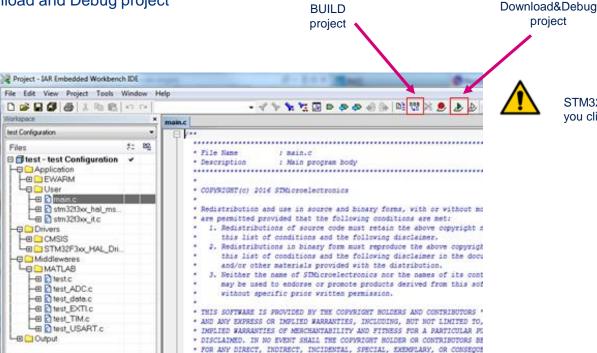


project



#### Toolchain Actions

- Build project
- Download and Debug project



STM32 board must be connected to PC when you click « Download&Debug »

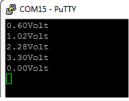


# Run Project

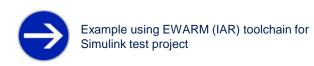
- Simulink « test» example results
  - Project is started and waits at 1st main instruction.
  - · Click «Go»
  - LD3/LD4/LD5 are blinking
  - LD6 is alternatively ON and OFF when you press User button. ADC value set on PA2 (ADC1 Ch3) is sent to PC through USART.

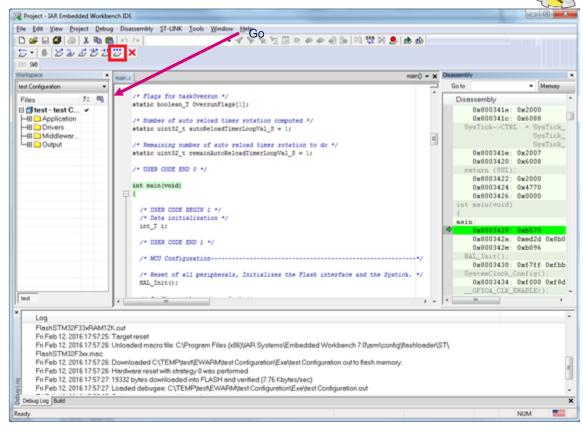
You can see ADC value on PC using

PuTTY for example.

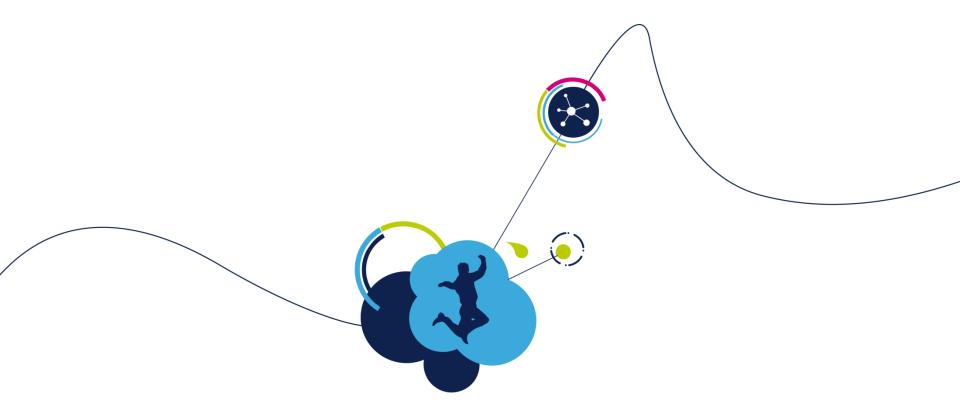












# **External Mode**



# Tools usage



#### External Mode

- Data (input or output) obtained within STM32 through its peripherals (ADC, Timers, ...) and algorithm fully executed on STM32.
- Data monitoring from Simulink via UART
- Not possible to modify STM32 configuration during External Mode.



Embedded Coder STM32Cube Embedded Software

STM32CubeMX

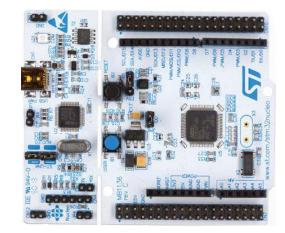
Toolchain





# External mode example

- Hardware :
  - Example based on NUCLEO-F302R8
  - Configuration:
    - ADC1: IN1





Read ADC1 IN1 value from Simulink

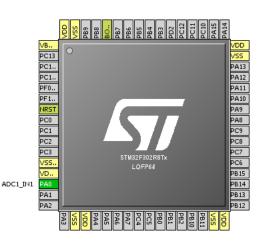


### STM32CubeMX STM32F302R8 configuration

- Open STM32CubeMX tool and select STM302R8Tx
- Hardware setting
  - PA0: ADC1 IN1 Single-ended











• Heap Size : 0x3000



Because of communication flow between Simulink and STM32, Heap Size must be higher as possible.

- Clock configuration
  - Set to Max: 64MHz if HSI used
- Save project



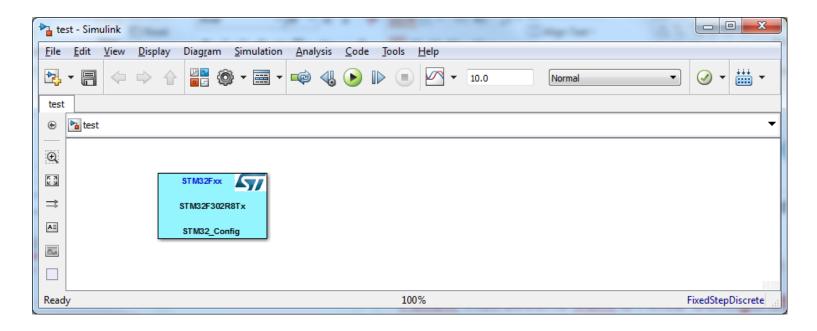




- Save Simulink model and open Library Browser
  - For example: Save model as test.slx into C:\TEMP\test repository



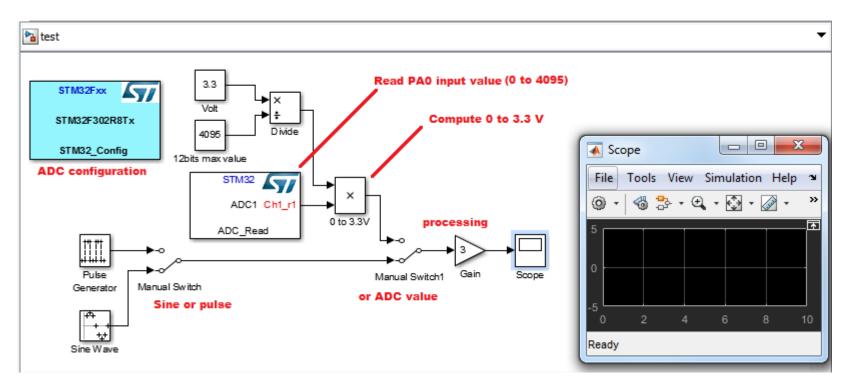
 Follow instructions from STM32 Configuration 1/3 to 3/3 in order to select IOC configuration file you saved for STM302R8.





#### PULSE or SIN or ADC value

- Select source to scope on Simulink.
- It can be Sine Wave or square pulses depending on Switch position or STM32
   ADC1 PA0 input value depending on Switch1 position.





Select External to enable External Mode





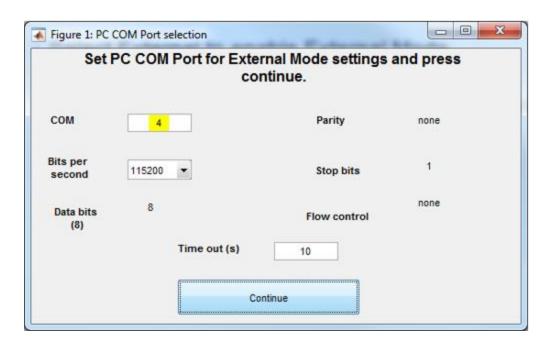
- Generate code for created application
  - Press « Build Model » to automatically generate C code and toolchain project.





- PC COM Port selection
  - COM port number is given from Device manager







UART speed Baud Rate only is configurable.



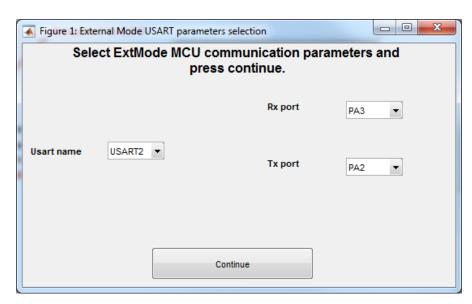
#### STM32 UART selection

- Selected UART depend on Virtual Com Port (VCP) configuration.
- Look at User manual of used board
- NUCLEO-F302R8 example:

#### 5.8 USART communication

The USART2 interface available on PA2 and PA3 of the STM32 microcontroller can be connected to ST-LINK MCU, STMicroelectronics Morpho connector or to Arduino connector. The choice can be changed by setting the related solder bridges. By default the USART2 communication between the target MCU and ST-LINK MCU is enabled in order to support Virtual Com Port for mbed (SB13 and SB14 ON, SB62 and SB63 OFF). If the communication between the target MCU PA2 (D1) or PA3 (D0) and shield or extension board is required, SB62 and SB63 should be ON, SB13 and SB14 should be OFF. In such case it possible to connect another USART to ST-LINK MCU using flying wires between Morpho connector and CN3. For instance on NUCLEO-F103RB it is possible to use USART3 available on PC10 (TX) & PC11 (RX). Two flying wires need to be connected as follow:

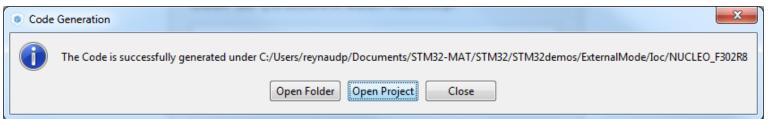
- PC10 (USART3\_TX) available on CN7 pin 1 to CN3 pin RX
- PC11 (USART3\_RX) available on CN7 pin 2 to CN3 pin TX



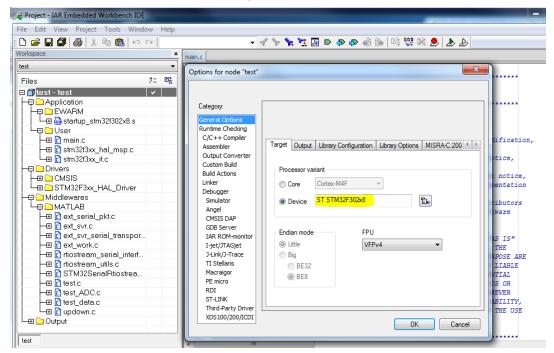


#### Project Generation



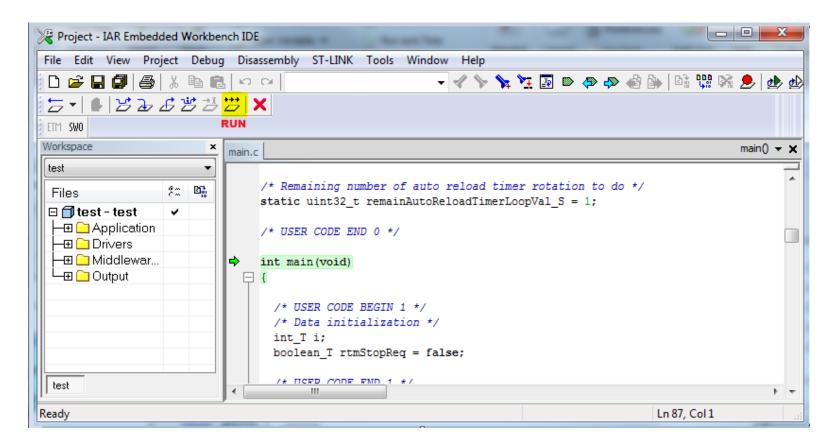


Click Open Project and verify Project Setting



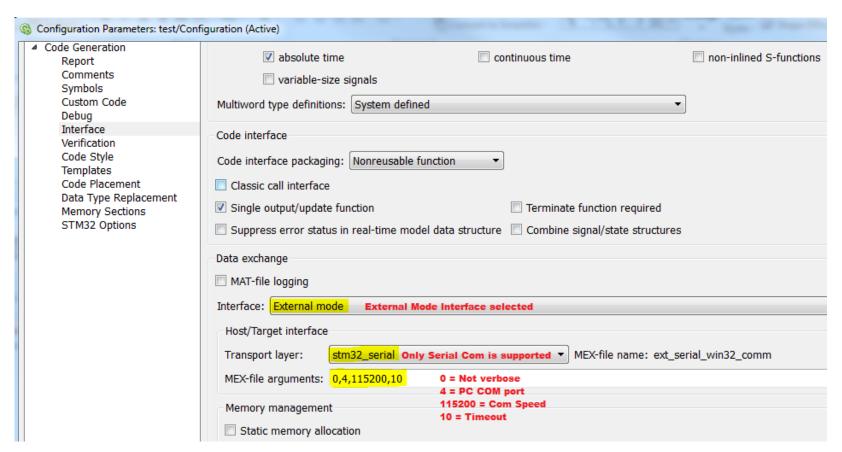


- Build, Download and Run project
  - STM32 target must run project before connection with Simulink is done.



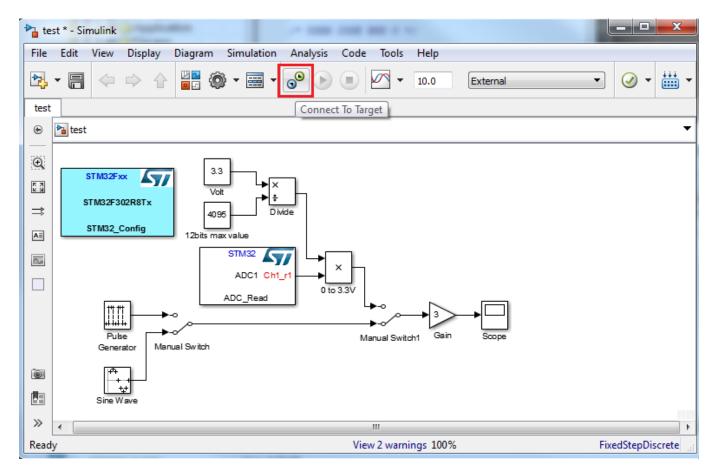


- Simulink External Mode settings
  - Verify Simulink model Configuration parameters window





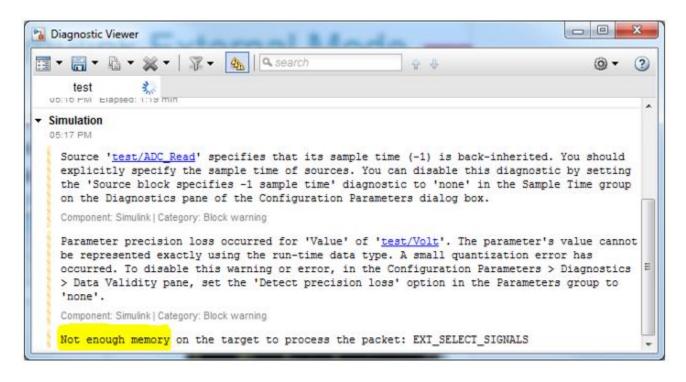
- STM32 Simulink Connection
  - Click Connect To Target





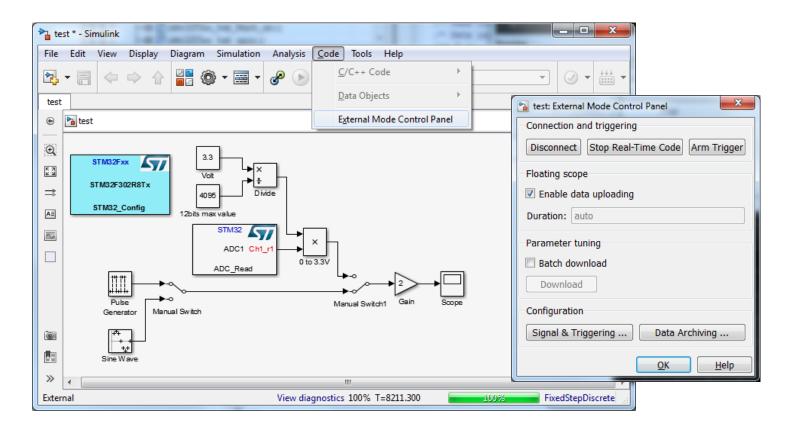
### Memory configuration

Connection can be done but no signal visible from scope.



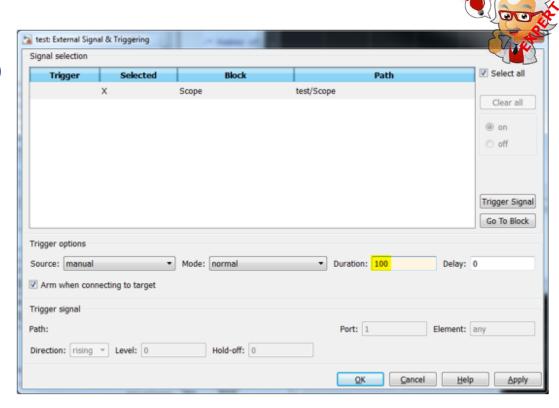


- Memory configuration
  - Increase Heap Size from STM32CubeMX configuration if possible
  - Or configure Signal & Triggering from External Mode Control Panel





- Memory Configuration
  - Change Scope duration to 100

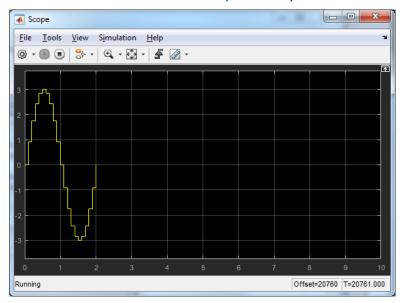


Connect To Target again

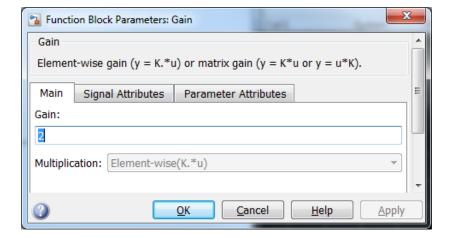


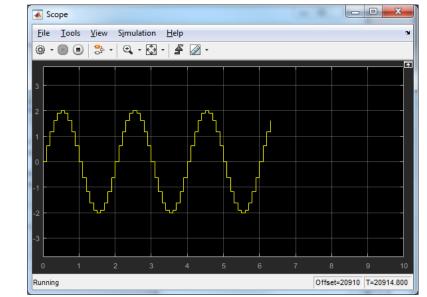


- Signal modification
  - Sine is selected (-3 to 3)



- Change Gain from 3 to 2
- Sine signal amplitude is now from -2 to 2

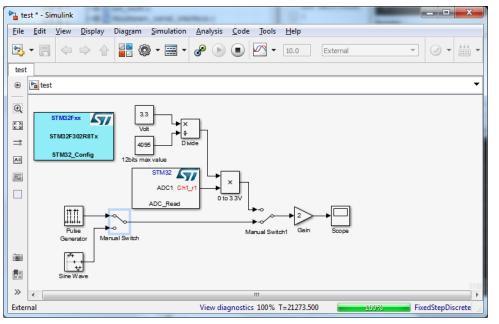


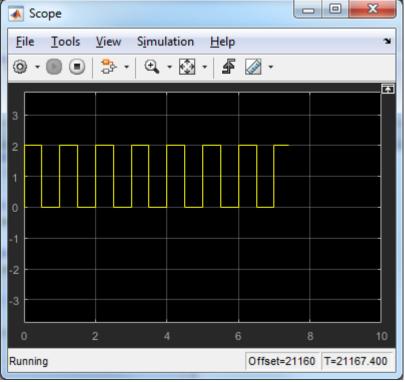




### Signal Selection





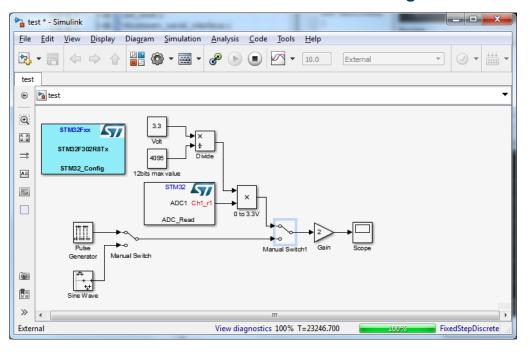


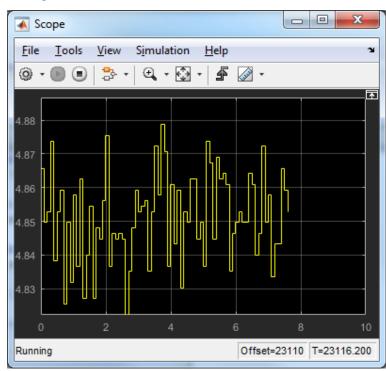




### Signal Selection

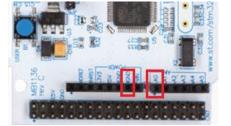








NUCLEO AN-A0 Pin (connected to ADC1 IN1) and GND must be connected to a power supply (or voltage generator) max 3.3V.





#### Connected / Not connected

 As long as STM32 application is running, you can connect or unconnect Simulink model.





Not connected

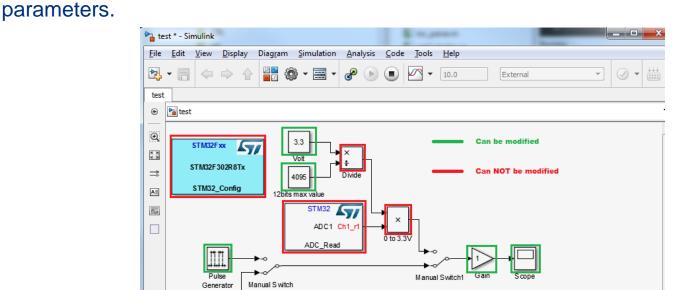




#### Monitoring



FixedStepDiscrete





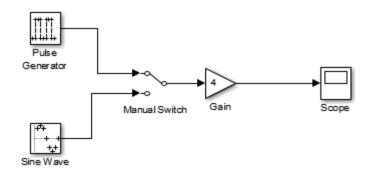
>> \_ <

Monitoring meens that only parameters can be modified. C generated code can't be modified. For example, it is not possible to replace x with + as x C code function has been generated.

View diagnostics 107% T=35006.400



- External Mode without ioc file selection.
  - It is possible to do STM32 External Mode for Simulink model without any STM32 driver used.
  - MCU used for External Mode is then selected using MCU selection window as PC port and STM32 USART for External Mode communication
  - IOC file is generated including selected STM32 MCU and USART for communication with Simulink.
  - STM32CubeMX generates code and project.
  - Process is same as process using STM32 drivers.





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# Releasing your creativity

## with the STM32





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